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# Ship Breaker 1 Paolo Bacigalupi

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Ship Breaker

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The Carbon Diaries 2015

One girl's mission to win a race and kill Hitler

Ship Breaker

The People of Sand and Slag

Dust & Grim

## The Windup Girl

*Ship Breaker 1*  
**Paolo Bacigalupi**

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### **GROSS CHARLES**

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The Alchemist Hachette  
UK

COILHUNTER Welcome to the Wild North, a desolate wasteland where criminals go to hide—if they can outlast the drought and the dangers of the desert. Or the dangers of something else. Meet Nox, the Coilhunter. A mechanic and toymaker by trade, a

bounty hunter by circumstance. He isn't in it for the money. He's in it for justice, and there's a lot of justice that needs to be paid. Between each kill, he's looking for someone who has kept out of his crosshairs for quite a while—the person who murdered his wife and children. The trail has long gone cold, but there are changes happening, the kind of changes that uncover footprints and spent bullet casings. Plagued by nightmares,

he's made himself into a living one, the kind the criminals and conmen fear. So, welcome, fair folk, to the Wild North. If the land doesn't get you, the Coilhunter will. RUSTKILLER Welcome to the Rust Valley. The Wild North is full of nasty places, but there are some places you just don't go. One of them is that scrapyard desert known as the Rust Valley. It's where vehicles go to die. That's why you don't go in after them. The

bounty hunter Nox made a promise to himself that he'd never be caught dead there. Yet, when a couple of kids end up wandering inside that metal maze, he finds himself with no other choice. He decks himself out in his finest armour. He'll need it. That land is where the rust-covered Clockwork Commune live, and if they don't scavenge the metal off you, they'll scavenge the flesh instead. Nox is used to being called the Coilhunter, but this time he's saddling up with a

new, more fitting title: the Rustkiller. DUSTRUNNER Nox is a wanted man. While searching for a criminal, the fabled Coilhunter wanders into a tribal village massacre. He didn't do it, but that doesn't matter. The clues point to him, and he's made a lot of enemies over the years. Many would happily see the tables turned. His pleas of innocence fall on deaf ears. No sooner does he try to find the real killers than posters go up across the Wild North—posters with his face and his

name. He isn't the only bounty hunter out there. Dozens assemble to cash him in. Tasked with finding out who's framed him, Nox must also survive the constant onslaught of frontier law. He's used to hunting others. He's not so used to life on the run. *Chi Lin* Little, Brown Books for Young Readers This thrilling bestseller and National Book Award Finalist is a gritty, high-stakes adventure of a teenage boy faced with conflicting loyalties, set in a dark future America

devastated by the forces of climate change. In America's flooded Gulf Coast region, oil is scarce, but loyalty is scarcer. Grounded oil tankers are being broken down for parts by crews of young people. Nailer, a teenage boy, works the light crew, scavenging for copper wiring just to make quota--and hopefully live to see another day. But when, by luck or by chance, he discovers an exquisite clipper ship beached during a recent hurricane, Nailer faces the most important decision of his

life: Strip the ship for all it's worth or rescue its lone survivor, a beautiful and wealthy girl who could lead him to a better life.... In this powerful novel, Hugo and Nebula Award winning author Paolo Bacigalupi delivers a fast-paced adventure set in the vivid and raw, uncertain future of his companion novels *The Drowned Cities* and *Tool of War*. "Suzanne Collins may have put dystopian literature on the YA map with *The Hunger Games*...but Bacigalupi is one of the genre's

masters, employing inventively terrifying details in equally imaginative story lines." -- Los Angeles Times A New York Times Bestseller A Michael L. Printz Award Winner A National Book Award Finalist A VOYA 2010 Top Shelf Fiction for Middle School Readers Book A Rolling Stone 40 Best YA Novels Book [The Islands at the End of the World](#) Bloomsbury Publishing USA The imagination of the early twenty-first century is catastrophic, with Hollywood blockbusters,

novels, computer games, popular music, art and even political speeches all depicting a world consumed by vampires, zombies, meteors, aliens from outer space, disease, crazed terrorists and mad scientists. These frequently gothic descriptions of the apocalypse not only commodify fear itself; they articulate and even help produce imperialism. Building on, and often retelling, the British 'imperial gothic' of the late nineteenth century, the American imperial

gothic is obsessed with race, gender, degeneration and invasion, with the destruction of society, the collapse of modernity and the disintegration of capitalism. Drawing on a rich array of texts from a long history of the gothic, this book contends that the doom faced by the world in popular culture is related to the current global instability, renegotiation of worldwide power and the American bid for hegemony that goes back to the beginning of the

Republic and which have given shape to the first decade of the millennium. From the frontier gothic of Charles Brockden Brown's Edgar Huntly to the apocalyptic torture porn of Eli Roth's Hostel, the American imperial gothic dramatises the desires and anxieties of empire. Revealing the ways in which images of destruction and social upheaval both query the violence with which the US has asserted itself locally and globally, and feed the longing for stable imperial structures, this

book will be of interest to scholars and students of popular culture, cultural and media studies, literary and visual studies and sociology.

**Tool of War** Hachette UK Set in a dark future devastated by climate change, Tool of War is the third book in a major adventure series by a bestselling and award-winning science fiction author and starring the most provocative character from the acclaimed novels Ship Breaker and The Drowned Cities. In this gripping,

eerily prescient sci-fi thriller that Kirkus described as "masterful," Tool--a half-man/half-beast designed for combat--proves himself capable of so much more than his creators had ever dreamed. He has gone rogue from his pack of bioengineered "augments" and emerged a victorious leader of a pack of human soldier boys. But he is hunted relentlessly by someone determined to destroy him, who knows an alarming secret: Tool has found the way to resist his

genetically ingrained impulses of submission and loyalty toward his masters... The time is coming when Tool will embark on an all-out war against those who have enslaved him. From one of science fiction's undisputed masters comes a riveting and all-too-timely page-turner that explores the intricate relationships connecting hunter and prey, master and enslaved, human and monster. "Suzanne Collins may have put dystopian literature on the YA map with 'The Hunger

Games'...but Bacigalupi is one of the genre's masters, employing inventively terrifying details in equally imaginative story lines." -- Los Angeles Times  
Ecoprecarity Pushkin Children's Books  
 Her story begins on a train. The year is 1956, and the Axis powers of the Third Reich and Imperial Japan rule. To commemorate their Great Victory, they host the Axis Tour: an annual motorcycle race across their conjoined continents. The prize? An

audience with the highly reclusive Adolf Hitler at the Victor's ball in Tokyo. Yael, a former death camp prisoner, has witnessed too much suffering, and the five wolves tattooed on her arm are a constant reminder of the loved ones she lost. The resistance has given Yael one goal: Win the race and kill Hitler. A survivor of painful human experimentation, Yael has the power to skinshift and must complete her mission by impersonating last year's only female racer, Adele Wolfe. This

deception becomes more difficult when Felix, Adele's twin brother, and Luka, her former love interest, enter the race and watch Yael's every move. But as Yael grows closer to the other competitors, can she be as ruthless as she needs to be to avoid discovery and stay true to her mission? From the author of *The Walled City* comes a fast-paced and innovative novel that will leave you breathless.  
**Pump Six and Other Stories** Windup Stories, Inc



It's the year 2015, and global warming is ravaging the environment. In response, the United Kingdom mandates carbon rationing. When her carbon debit card arrives in the mail, sixteen-year-old Laura is just trying to handle the pressure of exams, keep her straight-X punk band on track, and catch the attention of her gorgeous classmate Ravi. But as multiple natural disasters strike and Laura's parents head toward divorce, her world spirals out of control. With

the highest-category hurricane in history heading straight toward London, chronicling the daily insanity is all Laura can do to stay grounded in a world where disaster is the norm.

**Wolf by Wolf** Little, Brown Books for Young Readers

In "The People of Sand and Slag," a Hugo and Nebula Award-nominated short story, Paolo Bacigalupi weaves a tale about the lives of three technologically modified guards, their barren, heavily mined landscape,

and a chance encounter with a creature rare for their time period – a dog. What starts off as a hunt for an enemy ends up as a story of empathy, and what it means to be human. "The People of Sand and Slag" was nominated for the 2005 Hugo Award for Best Novelette, and the 2006 Nebula Award for Best Novelette. It was featured in Gardner Dozois's "Year's Best SF" Twenty-Second Edition, Jonathan Strahan's "Best SF of the Year" 2004 Edition, and in John Joseph Adams'

“Wastelands” Anthology in 2008. Reviews: “A difficult and touching story, which steps pretty far outside the box to examine our relationship to pets, and to nature. At every stage, Bacigalupi gets it right.” --- Internet Review of Science Fiction “Bacigalupi posits a future where humanity has adapted itself to living in a hostile environment. ... There is plenty of techie stuff entwined with the premise itself to satisfy the hardest of hard sf readers, but the main attraction of this story is

the faint hope that those parts of us that can accept the “other” might still exist in a world where self-preservation and survival come first.” --- Tangent Online [Vulnerable Lives in Literature and Culture](#) Farrar, Straus, and Giroux From award-winning and New York Times bestselling authors Paolo Bacigalupi and Tobias Buckell comes a fantasy novel told in four parts about a land crippled by the use of magic, and a tyrant who is trying to rebuild an empire—unless

the people find a way to resist. Khaim, The Blue City, is the last remaining city in a crumbled empire that overly relied upon magic until it became toxic. It is run by a tyrant known as The Jolly Mayor and his devious right hand, the last archmage in the world. Together they try to collect all the magic for themselves so they can control the citizens of the city. But when their decadence reaches new heights and begins to destroy the environment, the people stage an uprising to stop

them. In four interrelated parts, *The Tangled Lands* is an evocative and epic story of resistance and heroic sacrifice in the twisted remains surrounding the last great city of Khaim. Paolo Bacigalupi and Tobias Buckell have created a fantasy for our times about a decadent and rotting empire facing environmental collapse from within—and yet hope emerges from unlikely places with women warriors and alchemical solutions.  
Ace Books

*Ecoprecarity: Vulnerable Lives in Literature and Culture* presents an examination of ecoprecarity - the precarious lives that humans lead in the process and event of ecological disaster, and the increasing precarious state of the environment itself as a result of human interventions - in contemporary literary-cultural texts. It studies the representation of 'invasion narratives' of the human body and the earth by alien life forms, the ecodystopian vision

that informs much environmental thought in popular cultures, the states of ontological integrity and genetic belonging in the age of cloning, xenotransplantation and biotechnology's 'capitalisation' of life itself, and the construction of the 'wild' in these texts. It pays attention to the ecological uncanny and the monstrous that haunts ecodystopias and forms of natureculture that emerge in the bioeconomies since the late twentieth

century.

*Popular Culture, Empire, Violence* McClelland & Stewart

Ship Breaker Little, Brown Books for Young Readers

**Ship Breaker** Holiday House

Winner of the Hugo and Nebula awards for best novel, the break-out science fiction debut featuring additional stories and a Q&A with the author. Anderson Lake is AgriGen's Calorie Man, sent to work undercover as a factory manager in Thailand while combing Bangkok's street markets

in search of foodstuffs thought to be extinct, hoping to reap the bounty of history's lost calories.

Emiko is the Windup Girl, a strange and beautiful creature. Emiko is not human; she is an engineered being, grown and programmed to satisfy the decadent whims of a Kyoto businessman, but now abandoned to the streets of Bangkok. Regarded as soulless beings by some, devils by others, New People are slaves, soldiers, and toys of the rich in this chilling near

future in which calorie companies rule the world, the oil age has passed, and the side effects of bio-engineered plagues run rampant across the globe. What happens when calories become currency? What happens when bio-terrorism becomes a tool for corporate profits and forces mankind to the cusp of post-human evolution? Bacigalupi delivers one of the most highly-acclaimed science fiction novels of the twenty-first century. In this brand-new edition

celebrating the book's reception into the canon of celebrated modern science fiction, accompanying the text are two novelettes exploring the dystopian world of *The Windup Girl*, the Theodore Sturgeon Award-winning "The Calorie Man" and "Yellow Card Man." Also included is an exclusive Q&A with the author describing his writing process, the political climate into which his debut novel was published, and the future of science fiction. Skyhorse Publishing,

under our Night Shade and Talos imprints, is proud to publish a broad range of titles for readers interested in science fiction (space opera, time travel, hard SF, alien invasion, near-future dystopia), fantasy (grimdark, sword and sorcery, contemporary urban fantasy, steampunk, alternative history), and horror (zombies, vampires, and the occult and supernatural), and much more. While not every title we publish becomes a New York Times

bestseller, a national bestseller, or a Hugo or Nebula award-winner, we are committed to publishing quality books from a diverse group of authors.

**The Seventh Book of The Runelords** Little, Brown Books for Young Readers

Welcome to the Rust Valley. The Wild North is full of nasty places, but there are some places you just don't

*The Doubt Factory* Start Publishing LLC

From a bestselling author: Miss Peregrine meets The

Graveyard Book in this middle grade adventure about rival siblings running a monster mortuary. Thirteen-year-old Molly doesn't know how she got the short end of the stick—being raised by her neglectful father—while Dustin, the older brother she's never met, got their mother and the keys to the family estate. But now the siblings are both orphaned, she's come home for her inheritance, and if Dustin won't welcome her into the family business, then

she'll happily take her half in cash. There's just one problem: the family business is a mortuary for monsters, and Molly's not sure she's ready to deal with mysterious doors, talking wolves, a rogue devourer of magic, and a secret cemetery. It's going to take all of Dustin's stuffy supernatural knowledge and Molly's most heroic cosplay (plus a little help from non-human friends) for the siblings to figure it out and save the day... if only they can get along for five minutes.

Bestselling author Chuck Wendig's middle grade debut is equal parts spooky, funny, and heartfelt—perfect for Halloween and year-round reading!

*Hollowpox: The Hunt for Morrigan Crow* Scholastic Inc.

Jacob Reckless's shadowy adventures continue in the second volume of Cornelia Funke's spellbinding Reckless series. Jacob has saved his brother from the Mirrorworld, but now he will pay a terrible price. A fairy's curse is burning in

his heart, and to break the spell he must embark upon a perilous journey - with his trusty friend Fox by his side - to seek out the only treasure that could save him. Jacob's search for the golden crossbow will lead him across hundreds of miles by land and sea, to an invisible, enchanted palace within the Dead City. It will bring him face to face with vicious beasts, bloodthirsty giants, and a deadly stone-faced rival. It will test his courage like never before. Living Shadows is the

second book in the thrilling Reckless series. **The Witch, The Sword, and the Cursed Knights** Harper Collins  
Dee will be sixty-three by the time they reach the new world. She is struggling to manage her rage toward the people who ordered the nuclear strike that destroyed Earth, and is trying to find those responsible, but not getting very far. A dedicated gamer, Dee is approached by a designer who asks her to play test his new game. It isn't like any mersive she's played

before: at the same time she kills a character in the game, a man who bears a striking resemblance to the character suddenly dies in the real world. And he was one of those she suspects was responsible for the death of millions on Earth. Hunting for more information, Dee realizes that to save what is left of humanity, she might have to do something that risks what remains of her own. -- adapted from back cover and perusal of book Ship Breaker  
Nox is a wanted man.

While searching for a criminal, the fabled Coilhunter wanders into a tribal village massacre. He didn't

### The Tangled Lands

Routledge

It takes a graveyard to raise a child. Nobody Owens, known as Bod, is a normal boy. He would be completely normal if he didn't live in a graveyard, being raised by ghosts, with a guardian who belongs to neither the world of the living nor the dead. There are adventures in the graveyard for a boy—an

ancient Indigo Man, a gateway to the abandoned city of ghouls, the strange and terrible Sleer. But if Bod leaves the graveyard, he will be in danger from the man Jack—who has already killed Bod's family. *Rustkiller* Little, Brown Books for Young Readers As the smallest dragon in the Heartstriker clan, Julius survives by a simple code: keep quiet, don't cause trouble, and stay out of the way of bigger dragons. But this meek behavior doesn't fly in a family of ambitious

magical predators, and his mother, Bethesda the Heartstriker, has finally reached the end of her patience. Now, sealed in human form and banished to the DFZ—a vertical metropolis built on the ruins of Old Detroit—Julius has one month to prove he can be a ruthless dragon or kiss his true shape goodbye forever. But in a city of modern mages and vengeful spirits where dragons are considered monsters to be exterminated, he's going to need some serious help to survive



this test. He only hopes humans are more trustworthy than dragons...

**The Magicians** Little, Brown Books for Young Readers

"Two siblings get caught up in a wager between two manufactured gods, Roxicodone and Adderall, in this new thriller inspired by the opioid crisis"--

The Wyrmling Horde

Windup Stories, Inc  
Rosa and Eddie are

among hundreds of teens applying to NASA's mysterious Interworlds Agency. They're not exactly sure what the top-secret program entails, but they know they want in. Rosa has her brilliant parents' legacies to live up to, and Eddie has nowhere else to go--he's certainly not going to stick around and wait for his violent father to get out of jail. Even if they are selected, they have no idea what lies in store. But first they have to

make it through round after round of crazy-competitive testing. And then something happens that even NASA's scientists couldn't predict . . . From the author of the acclaimed Learning to Swear in America comes another high-stakes adventure that's absolutely out of this world. Praise for Learning to Swear in America A Summer/Fall 2016 Indies Introduce selection An Indie Next Pick