
Windows Programming Primer Plus

C++ Primer

Developing Windows Applications with Borland C++3

Microsoft Excel 2016 Programming Pocket Primer

NetWare Edition

C# Primer Plus

Win32 GDI and DirectDraw

Programming with C++

Encyclopedia of Computer Science and Technology

C Primer Plus

Head First C

A Brain-Friendly Guide

UNIX Primer Plus

Computer Graphics For Scientists And Engineers

Programming in C

Compute

Windows Programming Primer Plus

Windows Runtime via C#

Programming Primer for the Macintosh®
C++ Primer Plus
The Waite Group's C++ Programming
The Waite Group's C++ Primer Plus
Excel 3 for Windows Bible
Developing Windows 3 Applications with Microsoft SDK
Only what You Need to Know
Windows Programming Primer Plus
C Primer Plus
Unix System Management
The Definitive Borland C++ Problem Solver for Windows
Introducing Visual C# 2010
Lafore's Windows Programming Made Easy
ObjectWindows How-to
The Waite Group's COM/DCOM Primer Plus
Java 2 Primer Plus
Primer Plus
Windows 8 Application Development with HTML5 For Dummies
A Primer on Scientific Programming with Python
Programming with C++, 2e

Windows Programmer's Guide to ObjectWindows Library Programming Windows

*Windows
Programming
Primer Plus* **Downloaded
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CASSIUS GILLIAN

C++ Primer Infobase
Publishing

If you are new to C++ programming, *C++ Primer Plus, Fifth Edition* is a friendly and easy-to-use self-study guide. You will cover the latest and most useful language enhancements, the Standard Template Library and ways to

streamline object-oriented programming with C++. This guide also illustrates how to handle input and output, make programs perform repetitive tasks, manipulate data, hide information, use functions and build flexible, easily modifiable programs. With the help of this book, you will: Learn C++ programming from the ground up. Learn through real-world, hands-on examples. Experiment with concepts, including

classes, inheritance, templates and exceptions. Reinforce knowledge gained through end-of-chapter review questions and practice programming exercises. *C++ Primer Plus, Fifth Edition* makes learning and using important object-oriented programming concepts understandable. Choose this classic to learn the fundamentals and more of C++ programming. *Developing Windows*

Applications with Borland C++3 Prentice Hall
 Computer Pub
 Delve inside the Windows Runtime - and learn best ways to design and build Windows Store apps. Guided by Jeffrey Richter, a recognized expert in Windows and .NET programming, along with principal Windows consultant Maarten van de Bospoort, you'll master essential concepts. And you'll gain practical insights and tips for how to architect, design, optimize, and debug your apps. With this book, you

will: Learn how to consume Windows Runtime APIs from C# Understand the principles of architecting Windows Store apps See how to build, deploy, and secure app packages Understand how apps are activated and the process model controlling their execution Study the rich features available when working with files and folders Explore how to transfer, compress, and encrypt data via streams Design apps that give the illusion of running using live tiles, background transfers, and

background tasks Share data between apps using the clipboard and the Share charm Get advice for monetizing your apps through the Windows Store About This Book Requires working knowledge of Microsoft .NET Framework, C#, and the Visual Studio IDE Targeted to programmers building Windows Store apps Some chapters also useful to those building desktop apps Technologies Covered Windows 8.1 Microsoft Visual Studio 2013 **Microsoft Excel 2016**

Programming Pocket Primer

Pearson Education

The new classic! C Primer Plus, now in its 5th edition, has been revised to include over 20 new programming exercises, newly improved examples and the new ANSI/ISO standard, C99. Task-oriented examples will teach you the fundamentals of C programming. From extended integer types and compound literals to Boolean support and variable-length arrays, you will learn to create

practical and real-world applications with C programming. Review questions and programming exercises at the end of each chapter will reinforce what you have learned. This friendly and easy-to-use self-study guide will help you understand the fundamentals of this core programming language. NetWare Edition Sams Publishing

A comprehensive guide to the programming language covers object-oriented programming basics, the new Standard

Template Library, data manipulation, loops and relational expressions, and objects and classes

C# Primer Plus Sams Publishing

This title teaches Object-Oriented Programming using Visual Basic .NET instead of Java or C++. The chapters are sequenced in a manner that continually builds a solid foundation of understanding for the next topic.

Win32 GDI and DirectDraw Sams Publishing

This updated version of a

classic bestseller includes 4.3 BSD (Berkeley Standard Distribution). Other significant changes include updated discussions of the vi and ex editors, coverage of the C shell, file management commands, and a discussion of X Windows, a graphical interface for UNIX.

Programming with C++
Pearson Education
An entry-level book for new Windows programmers, this book assumes only a limited familiarity with the C programming language.

Concepts that may bewilder the uninitiated are explained in full. The book starts with an introduction to the Windows environment and what follows is a clear, lucid tutorial in which the reader's knowledge of Windows is expanded through small, understandable steps. *Encyclopedia of Computer Science and Technology* "O'Reilly Media, Inc." The fast and easy guide for creating Windows 8 apps using popular technologies! This book offers a primer for

building HTML5, CSS3 and JavaScript applications for Windows 8. It includes an up-to-date guide for dusting off an aging HTML skill set and adapting to the Windows 8 apps and provides a reference for Windows and .NET programmers not familiar with HTML5. The overall design principles of MetroUI (the new design paradigm for Windows) are discussed. The book also addresses visual design with HTML and CSS, which are the visual design languages to bring MetroUI applications to

the screen. Finally, there is a section on using JavaScript for inter- and intra-functional components. Contains the design principles for MetroUI, the new design paradigm for Windows. The author is an enterprise architect, seasoned programmer and web developer who specializes in implementing Microsoft solutions at his client sites. Shows how to develop HTML5, CSS3, and JavaScript applications for Windows 8. This is the ideal resource for current

Microsoft developers who need a primer or refresher for developing in HTML and JavaScript for Windows.

C Primer Plus Sams Publishing

Introduces Microsoft's software development kit for the Windows interface program, covers dynamic data exchange, multiple document interface, dynamic link libraries, and object oriented programming, and includes sample programs. Head First C Mercury Learning and Information. An extensive reference

section highlights tutorials and advice--so all C++ programmers can successfully build their own Windows applications. The code examples, illustrations, and exercises to reinforce learning cover all facets through Borland C++ 2.0. A Brain-Friendly Guide John Wiley & Sons. Learn key topics such as language basics, pointers and pointer arithmetic, dynamic memory management, multithreading, and network programming. Learn how to use the

compiler, the make tool, and the archiver.

[UNIX Primer Plus](#) Prentice Hall

Discusses important concepts of Unix system administration, covering such topics as the design of a system, user communication, and disaster recovery.

[Computer Graphics For Scientists And Engineers](#) Addison-Wesley

A comprehensive tutorial which covers all aspects of Borland's OWL product for C++. The book is split into the following three parts: Windows

Programming Basics, Programming Windows Applications, and Advanced Windows Programming Topics.

Programming in C Prentice Hall

Shows how to formulate worksheets, perform calculations with formulas and functions, graph information, add text and drawings to graphs, and customize functions

Compute Sams
Bestselling Programming Tutorial and Reference Completely Rewritten for the New C++11 Standard Fully updated and recast

for the newly released C++11 standard, this authoritative and comprehensive introduction to C++ will help you to learn the language fast, and to use it in modern, highly effective ways.

Highlighting today's best practices, the authors show how to use both the core language and its standard library to write efficient, readable, and powerful code. C++ Primer, Fifth Edition, introduces the C++ standard library from the outset, drawing on its

common functions and facilities to help you write useful programs without first having to master every language detail. The book's many examples have been revised to use the new language features and demonstrate how to make the best use of them. This book is a proven tutorial for those new to C++, an authoritative discussion of core C++ concepts and techniques, and a valuable resource for experienced programmers, especially those eager to see C++11

enhancements illuminated. Start Fast and Achieve More Learn how to use the new C++11 language features and the standard library to build robust programs quickly, and get comfortable with high-level programming. Learn through examples that illuminate today's best coding styles and program design techniques. Understand the "rationale behind the rules": why C++11 works as it does. Use the extensive crossreferences to help you connect related concepts and

insights. Benefit from up-to-date learning aids and exercises that emphasize key points, help you to avoid pitfalls, promote good practices, and reinforce what you've learned. Access the source code for the extended examples from informit.com/title/0321714113. C++ Primer, Fifth Edition, features an enhanced, layflat binding, which allows the book to stay open more easily when placed on a flat surface. This special binding method— notable by a small space inside

the spine—also increases durability.

Windows Programming Primer Plus Apress

If you're new to C# programming, this book is the ideal way to get started. Respected author Adam Freeman guides you through the C# language by carefully building up your knowledge from fundamental concepts to advanced features. The book gradually builds up your knowledge, using the concepts you have already grasped to support those that come

next. You will explore all the core areas of the C# language and the .NET Framework on which it runs. Particular attention is paid to the creation of Web and Windows applications and data access—danger zones where novice programmers often go awry in their early coding attempts. Introducing Visual C# 2010 is a comprehensive primer. Even if you have no previous programming experience, you can have confidence in the fact that you'll be able to build well

constructed web and Windows applications of your own once you have finished reading this book. *Windows Runtime via C#* New Age International
A programmer can create an application using the components provided by the Visual Basic program itself. Over time the community of programmers have developed new third party components, keeping this programming language to modern standards. Programs written in Visual Basic can also use the Windows API, which

requires external function declarations.

Furthermore, new third party functions (which are open source) using part VB6 source code and part embedded machine code, make the Visual Basic 6.0 applications faster than those designed in C++.

Programming Primer for the Macintosh® Windows Programming Primer Plus An entry-level book for new Windows programmers, this book assumes only a limited familiarity with the C programming language. Concepts that may

bewilder the uninitiated are explained in full. The book starts with an introduction to the Windows environment and what follows is a clear, lucid tutorial in which the reader's knowledge of Windows is expanded through small, understandable steps. Windows Programming Primer Plus C# Primer Plus This complete, step-by-step guide to JavaScript provides an easy-to-use tutorial. After introducing the reader to JavaScript, the book explains in-

depth design and usage of JavaScript's built in functions and objects, gradually building toward more complex and sophisticated concepts. The CD contains all source code from the book, examples and more. *C++ Primer Plus* Alpha Computer Windows Programming Primer Plus **The Waite Group's C++ Programming** Addison-Wesley Professional Provides a concise, step-by-step guide to implementing Windows 3.0 and 3.1 in the

NetWare environment.
Each detail from planning
directory structures to

solving complex memory
issues is explained.
Includes a resource guide

to the software tools
available for NetWare
Windows users.