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This book is for you. You no longer have to waste your time and money learning HTML and CSS from lengthy books, expensive online courses or complicated tutorials. Nor do you have to spend money buying expensive website themes. There are tons of free CSS

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immediately see the visual effects of various CSS properties. Learn The Languages Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn HTML and CSS in just one day and start coding immediately. How is this book different... The best way to learn HTML and CSS is by doing. End-of-Chapter Exercises Each CSS chapter comes with an end-of-chapter exercise where you get to practice the different CSS properties covered in the

chapter and see first hand how different CSS values affect the design of the website. Bonus Project The book also includes a bonus project that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it'll also help you see how the various concepts tie together. After completing the project, you will not walk away with just a vague understanding of HTML and CSS. You will

have achieved a level of understanding and mastery that enables you to start coding your own website immediately. Are you ready to dip your toes into the exciting world of HTML and CSS? This book is for you. Click the "Add To Cart" button and download it now. What you'll learn: What is CSS and HTML? What software do you need to write and run CSS codes? What are HTML tags and elements? What are the commonly used HTML tags and how to use them? What are IDs and Classes? What is the

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you get to apply the concepts learned and see how it all ties together. What this book offers... PHP for Beginners. Complex concepts are broken down into simple steps to ensure that you can easily master PHP even if you have never coded before. Concepts are presented in a "to-the-point" style to cater to the busy individual; no fluff or unnecessary details. Careful selection of topics. Topics are carefully selected to give you a broad exposure to PHP.

These topics include HTML form handling, security management (prevention of XSS and SQL injection), object-oriented programming, error and exception handling techniques, databases and more. Carefully Chosen PHP Examples. Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples is provided immediately so you do not have to wait till you have access to your computer to test the examples. How is this book


different...The best way to learn programming is by doing. This book includes a complete project at the end of the book where you get to build a mini-blog using PHP and MySQL. Working through the project gives you a chance to see how everything works together, including how to set up your servers, create a database, connect to it, process forms, manage security issues, handle errors and exceptions and more. Completing the project will not only give you an

immense sense of achievement, it'll also help you retain the knowledge you've learned and master the language.Are you ready to dip your toes into the exciting world of PHP coding? This book is for you. Click the BUY button and download it now.Pre-requisites: Note that this book requires basic knowledge of HTML and SQL.What you'll learn: - What is PHP- What software do you need to run PHP scripts- How to set up your own server- What are constants,

variables and operators- What are the common data types in PHP- How to control the flow of your PHP program using If statements, while loops etc- How to use numerous built-in functions in PHP- How to define your own functions- What is a cookie and session and how to use them- How to process HTML forms using the get and post methods- How to prevent attacks on your site - What is OOP and inheritance- How to connect to a database- How to handle errors and exceptions.. and

more...Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the BUY button and download the book now to start learning PHP. Learn it fast and learn it well.

Learning Java Addison-Wesley Professional
The release of Java SE 8 introduced significant enhancements that impact the Core Java technologies and APIs at the heart of the Java platform. Many old Java idioms are no longer required and new features

like lambda expressions will increase programmer productivity, but navigating these changes can be challenging. Core Java  for the Impatient is a complete but concise guide to Java SE 8. Written by Cay Horstmann--the author of Java SE 8 for the Really Impatient and Core Java(tm), the classic, two-volume introduction to the Java language--this indispensable new tutorial offers a faster, easier pathway for learning the language and libraries. Given the size of the

language and the scope of the new features introduced in Java SE 8, there's plenty of material to cover, but it's presented in small chunks organized for quick access and easy understanding. If you're an experienced programmer, Horstmann's practical insights and sample code will help you quickly take advantage of lambda expressions (closures), streams, and other Java language and platform improvements. Horstmann covers everything developers need to know about

modern Java, including Crisp and effective coverage of lambda expressions, enabling you to express actions with a concise syntax A thorough introduction to the new streams API, which makes working with data far more flexible and efficient A treatment of concurrent programming that encourages you to design your programs in terms of cooperating tasks instead of low-level threads and locks Up-to-date coverage of new libraries like Date and Time Other new features that will be

especially valuable for server-side or mobile programmers Whether you are just getting started with modern Java or are an experienced developer, this guide will be invaluable for anyone who wants to write tomorrow's most robust, efficient, and secure Java code.

Covering Java 7 and Android Independently Published

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practice the new programming language! You see, when it comes to learning a new programming language we are ALL in the same game, and yet most people don't realize it. I made this crash course for a reason... I made this course to give YOU a solution. This crash course about Java programming is not only going to teach you the basics of Java in a didactic way, furthermore, you will learn Java language WHEN you want, and more important, WHERE you want (It could

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This book is organized to teach Java to beginners, and it guides readers to master writing code by working with more than 100 examples, exercises, and assignments. Prior experience in coding is not required in order to start this book. It explains Java in an easy to understand way, with simple coding examples and many exercises that make it interesting and helpful to the reader even

if they have no prior experience in programming. It is difficult for any expert software developer to believe that anyone can learn to program by only reading books. All experts build their experiences by doing and practicing programming. That is the exact reason why this book focuses also on working with a complete code that is specially designed for anyone who wants to learn Java. You can download the source code for this book on the website of the author,

www.sarmarroof.com, and follow the guide to set up the code in a Java development environment. Once you establish the code, you can start to enjoy working with it and writing your own code by executing the exercises and the tasks of the book. By clicking on one button, you can compile and run each code and see the effect that your code has. [Sams Teach Yourself Java in 21 Days](#) Pearson Education
"A great book with deep insights into the bridge

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confusion into a learning tool. Along the way, you'll discover how to create study resources as you become an expert at teaching yourself and bringing new colleagues up to speed. What's inside Understand how your brain sees code Speed reading skills to learn code quickly Techniques to unravel complex code Tips for making codebases understandable About the reader For programmers who have experience working in more than one language. About the

author Dr. Felienne Hermans is an associate professor at Leiden University in the Netherlands. She has spent the last decade researching programming, how to learn and how to teach it. Table of Contents PART 1 ON READING CODE BETTER 1 Decoding your confusion while coding 2 Speed reading for code 3 How to learn programming syntax quickly 4 How to read complex code PART 2 ON THINKING ABOUT CODE 5 Reaching a deeper understanding of code 6

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 How to get better at naming things 9 Avoiding bad code and cognitive load: Two frameworks 10
 Getting better at solving complex problems PART 4 ON COLLABORATING ON CODE 11
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 How to onboard new developers
An Introduction to Real-World Programming with Java

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 The java projects book enables you to develop java applications using an easy and simple approach. The book is designed for the readers, who are familiar with java programming. The book provides numerous listings and figures for an affective understanding of java concepts. The book consists of a CD that includes source code for all the java applications.
 Table of contents: Chapter 1 Creating a calculator

applications Chapter 2 Creating analog clock applications Chapter 3 Creating a 9-box puzzle game Chapter 4 Student information management system Chapter 5 Creating a text editor applications Chapter 6 Creating an online test applications Chapter 7 Creating a shopping cart applications Chapter 8 Share trading application Chapter 9 Online banking applications
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Take the guesswork out of learning Java effectively, get ready for a lucrative career in enterprise software development and learn how to speak the Java language like a pro! Are you new to programming and have settled on Java as your language of choice, but don't know where to start learning from? Are you struggling with mastering the foundational concepts of Java, but always seem to get stuck, making you tear out your hair in frustration? If you answered yes to any of

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(or any other skills) is by doing it. This book includes visual charts that you'll guide you and help you learn those specific codes that you want to learn really fast. And in this way, believe me that you'll have an immense sense of achievement and it'll also help you retain the knowledge and master the language. This book is for.... ● Those who are completely newbies with Java! ● Those who have basic information of this programming language! ● Those who already

have the knowledge but perhaps they want to master it well! The book is updated to the latest Java versions (8 and 10) and the main topics of what the book will be about include: * The fundamentals of Java * How to program the right way, cutting out the useless fluff! * Use arrays and classes for managing program data. * Write programs that use loops to perform repetitive tasks. * Design and write procedural programs that use methods. * Understanding Java

Variables, Arrays, Loops, and Conditional Statements * Use if and switch statements to make decisions in your programs. * Learn the concept of Object Oriented Programming (from fundamentals to advanced) * How to understand and write simple Java programs * And much, much more! Let's begin our learning. Click the BUY button now and download the book now to start learning Java. *A Hands-On Introduction to Programming* "O'Reilly Media, Inc."

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Descriptions Each topic is broken down into small manageable sections where each concept is explained in detail. We look at the different variations and types available, what the various return values mean and even how to avoid common errors. 79 Practical Examples With each concept, we provide one or more example to illustrate the topic in a way that makes it easy to understand. We break examples down into their basic workings, and provide the output for you

to compare to your own results. Proper Syntax We focus on the specific syntax in each topic, as well as alternative variations and how each functions. Key Topics Methods Working with Arrays Working with Numbers Working with Strings Classes and Objects Inheritance Polymorphism Inner Classes Anonymous Classes Interfaces File I/O Operations Exception Handling Logging in Java Get Your Copy Today! *Java* CreateSpace Master C# Programming

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What are fields, properties, methods and constructors? - What is encapsulation, inheritance and polymorphism? - What is an abstract class and interface? - What is an enum and struct? Controlling the Flow of a Program- What are condition statements? - How to use control flow statements in C# - What are jump statements? - How to handle errors and exceptions and Others...- How to accept user inputs and display outputs - How to use LINQ to save yourself from hours of

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A Detailed Approach to Practical Coding

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Professional Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use

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