
Dragonlance Chronicles 3 Volume Set Hulahoopore

The Annotated Legends
Test of the Twins
The Raistlin Chronicles
Night of the Eye
The Search for Magic
The Annotated Chronicles
Dragons of the Highlord Skies
Test of the Twins
Love and War
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Tome of the Undergates
Dragons of Summer Flame
Dragons of Spring Dawning
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Dragonlance Chronicles Vol. 2 Dragons Of Winter
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The Nightmare Lands
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The Search for Power

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**KALEB
SIMPSON**

*The Annotated
Legends
Mirrorstone*
This
annotated
version of
"Dragons of
Autumn
Twilight,

Dragons of
Winter Night"
and "Dragons
of Spring
Dawning"
contains
extensive
notes by the
bestselling
authors, as
well as
commentary
from the
original

members of
the
Dragonlance
conceptual
team.
Test of the
Twins
Turtleback
Books
Between
Chronicles and
Legends, what
made Raistlin
aspire to

godhood? Raistlin Majere has become a Black Robe wizard and travels to Neraka, the lord city of the Dark Queen, ostensibly to work for her, though in reality he means to further his own quest for power. But Takhisis finds out that the dragon orb has entered her city and sends her draconians to find and destroy the wizard who has it in his possession. Before her agents can strike, though,

Raistlin finds out that Takhisis means to take control of all wizardly magic. She has ordered Kitiara to set a trap for the Gods of Magic on the Night of the Eye, when all the high-ranking wizards will be in Neraka to celebrate. As the forces of light, with help from the good dragons, are turning the tide of battle, Raistlin is forced to flee, for his foes are closing in on him. As the Dragon Highlords vie

for the Crown of Power in the Temple of the Dark Queen, Raistlin Majere wages his own desperate battle against Takhisis in the dungeons below and meets again the brother he betrayed. The fate of the world hangs in the balance.

The Raistlin Chronicles
Wizards of the Coast
A continuation of the saga of the War of Souls follows Mina as she makes her way through the dangerous chaos of postwar

Krynn.

Night of the Eye Wizards of the Coast Presents the history of the war between the followers of Takhisis and the minions of Paladine with tales told from the perspective of some of the supporting characters.
The Search for Magic Wizards of the Coast Brothers in arms: As Raistlin and Caramon train as mercenaries, a future dragon highlord begins her rise to power.

The Annotated Chronicles Wizards of the Coast This anthology collects tales of love and war as they affect the characters of Krynn, including the story "Raistlin's Daughter" by Margaret Weis and Dezra Despain, as well as works by Richard A. Knaak, Nick O'Donohoe, Nancy Varian Berberick, Paul B. Thompson and Tonya C. Cook, Kevin Randle, and others. Reprint.
Dragons of the

Highlord Skies Mirrorstone The first book in an exciting Dragonlance trilogy that explores the many secrets of sorcery in the world of Krynn It will soon be the Night of the Eye, a rare time when all three moons align in high sanction over the lands of Krynn. On the eve of Guerrand DiThon's political marriage to a rival family, the young noble is visited by a strange, powerful mage who

knows more about him than he does himself. Seduced by promises of wizardly might, Guerrand slips away beneath the triple moons and journeys for the Tower of Wayreth. No one thinks he will survive the deadly trek to the tower, but he does. It's only then that Guerrand realizes that he has made many enemies in his journey. One of these foes would not only see Guerrand dead, but the

three orders of sorcery destroyed with him. **Test of the Twins** Sovereign Press (WI) As the Companions struggle to protect a beautiful barbarian princess and her mystical staff, dragons from the distant past, summoned by the Dark Queen, gather to ravage the world of Krynn, and the War of the Lance begins. *Love and War* Devil's Due Publishing This exciting follow-up to

Soulforge brings an unforgettable character into the Majere twins' world: their half-sister, Kitiara. The innocence of youth is lost to war . . . In the fiery siege of the city of Hope's End, the young mage Raistlin Majere must leave behind his ideals to save himself and his twin brother. He and Caramon begin their training as mercenaries, tasked with capturing a city that holds a secret known only to the

commander of the newly formed dragonarmies. Yet as Raistlin and Caramon prepare for war, another soul is forged in the heat of battle. Faraway, another path is chosen—and a future dragon highlord begins her rise to power. Her name is Kitiara Uth Matar, and she is the beautiful but dark-hearted half-sister to the Majere twins.

Night of the Dragons
Wizards of the Coast

Collects eleven stories set during the War of Souls about forbidding places and dangerous creatures, including dragons, Qualinesti rebels, gnomes, and ghosts.

Dragonlance Tales Wizards of the Coast

Despite his considerable physical decline, Caramon undertakes a quest to save Raistlin from evil. Can Caramon even hope to save his twin brother? At the same

time, the beautiful cleric Crysania has undergone a mission to redeem Raistin. Will she meet success or be drawn into evil as well? Can a reunion of the Companions be far behind?

Tome of the Undergates
Random House Worlds

Sam Sykes' epic quest is full of razor-sharp wit and characters who leap off the page and into trouble. It will plunge you into a vivid new world of adventure.

ADVENTURER

S. Long loathed for their knowledge of nothing but murder and thievery, they are savages, zealots, heathens, monsters, thugs. And Lenk, a young man with a sword in his hand and a voice in his head, counts five of them as his sole and most hated companions. Lenk's otherwise trivial employment under an esteemed clergyman is interrupted when bloodthirsty

pirates, led by an ageless demon risen from the depths of the ocean, pilfer the object they have been charged with protecting: the Tome of the Undergates, the key to a door that guards the mouths of hell. A hell full of demons who want out. Against titanic horrors from the deep, psychotic warrior women, and creatures forgotten by mankind, Lenk has only two weapons: a

piece of steel an five companions who are as eager to kill each other as they are to retrieve the book that will save them.

Dragons of Summer Flame

Wizards of the Coast
The regiment of draconian engineers featured in The Doom Brigade seek a safe haven for their precious cargo of young draconians. All they have to do is stay alive. Surely that shouldn't be too hard. But

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| Commander Kang puzzles over a sinister mystery. Why are some of his men vanishing? Kang will have to use draconian measures to defeat his foes and save his race. They'd better be enough -- the fate of his entire race hangs in the balance. | characters are back! Picking up where the first book of the classic Dragonlance Chronicles left off, this tale follows the Companions of the Lance on their adventures following the rescue of the refugees of Pax Tharkas. Flint and Tanis Half-Elven travel to the dwarven kingdom of Thorbardin, while the rest of the Companions confront challenges of their own. | Anchor Canada The next Dragonlance novel in the trilogy that launched the entire Dragonlance line, <i>Dragons of Winter Night</i> has been adapted to a format specifically targeted at young readers. The novel has been divided into two volumes, <i>The Nightmare Lands</i> and <i>To the Gates of Palanthas</i> , that are sized to fit the young reader market. These titles contain brand new |
| <u>Dragons of Spring Dawning</u> Wizards of the Coast Tanis Half-Elven... Flint Fireforge... Tasslehoff Burfoot... the classic Dragonlance | <i>Dragonlance Chronicles Volume 3</i> | |

cover art and interior art and are a continuation of the overall young reader adaptation of the entire Dragonlance Chronicles trilogy. *Dragonlance Chronicles Vol. 2 Dragons Of Winter Night* Turtleback Books The Dragonlance Chronicles enter a new era in this thrilling installment starring the descendants of the Heroes of the Lance The War of the Lance is long over. The seasons come

and go as the pendulum of the world swings. Now it is summer—a hot, parched summer during which the uneasy balance of light and dark begins to shift. The Dark Queen has found new champions in the Knights of Takhisis. Among them is dark paladin Steel Brightblade, the son of the heroic Sturm Brightblade and the infamous Kitiara Uth Matar. He rides to attack the high Clerist's

Tower, the fortress his father died defending . . . Elsewhere, other descendants of the Companions embark on their own journeys: Distraught by a grievous loss, the young Palin Majere seeks to enter the Abyss in search of his lost uncle, the archmage Raistlin. And in Palanthas, a human girl named Usha comes forward with claims that she is Raistlin's lost daughter. She has fled her

home among the Irda, who have unwittingly unleashed the god Chaos upon the world in their desperation to thwart the Knights of Takhisis. The summer will be deadly. But for whom, only the swing of the pendulum will tell. *Dragons of Summer Flame* is the fourth book in the *Dragonlance Chronicles* and the first installment that follows the Second Generation. *Dragons of the Dwarven*

Depths Devil's Due Publishing Margaret Weis and Tracy Hickman return to the unforgettable world of the New York Times bestselling *Dragonlance* series as a new heroine—desperate to restore her beloved father to life—sets off on a quest to change time. “I love *Dragonlance* and I love Margaret Weis and Tracy Hickman. Plain and simple. Their books are my favorite

fantasy series of all time.”—Joe Manganiello Destina Rosethorn—as her name implies—believes herself to be a favored child of destiny. But when her father dies in the War of the Lance, she watches her carefully constructed world come crashing down. She loses not only her beloved father but also the legacy he has left her: the family lands and castle. To save her father, she

hatches a bold plan—to go back in time and prevent his death. First, she has to secure the Device of Time Journeying, last known to be in the possession of the spirited kender Tasslehoff Burrfoot. But to change time, she'll need another magical artifact—the most powerful and dangerous artifact ever created. Destina's quest takes her from the dwarven kingdom of

Thorbardin to the town of Solace and beyond, setting in motion a chain of disastrous events that threaten to divert the course of the River of Time, alter the past, and forever change the future. The Second Generation Wizards of the Coast Experience the War of the Lance as you've never experienced it before—from evil's point of view—in this thrilling retelling of the events seen in

Dragonlance Chronicles In the captial city of Neraka, Kitiara uth Matar and Emperor Ariakas hatch a plan to retrieve a dragon orb and thereby destroy Solamnia and the Companions in one fell swoop. But when the guardian of the dragon orb, Highlord Feal-Thas, disagrees with this plan, Kitiara must go to Ice Wall to force him to accept Ariakas' will. But her journey does

not end there. Thrown out of favor, she conceives a daring plan to enlist the aid of the most feared beings on Krynn—Lord Soth and the Dark Queen. Meanwhile, Laurana and the Companions retrieve the dragon orb and take it back to Solamnia—not knowing that they bring their allies' doom with them. A fascinating retelling of the famed War of the Lance, *The Lost Chronicles*

series is a marvelous complement to the original *Chronicles* trilogy as well as an exciting, accessible read for those new to the *Dragonlance* universe.

Tales of the Lance

Turtleback Books Featuring the stunning art and design that graced the cover of the paperback edition, this hardcover version is a follow-up to the release of the first title of the series, "Dragons of Autumn Twilight, "

earlier this year.

Brothers Majere

Years have passed since the end of the War of the Lance. The people of Ansalon have rebuilt their lives, their houses, their families. The *Companions of the Lance*, too, have returned to their homes, raising children and putting the days of their heroic deeds behind them. But peace on Krynn comes at a price. The forces of darkness are ever vigilant,

searching for
ways to erode
the balance of
power and
take control.
When subtle
changes begin
to permeate

the fragile
peace, new
lives are
drawn into the
web of fate
woven around
all the races.
The time has

come to pass
the sword -- or
the staff -- to
the children of
the Lance.
They are the
Second
Generation.