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Learning Technology for Education Challenges "O'Reilly Media, Inc."

Focus on masters' level education in software engineering. Topics discussed include: software engineering principles, current software engineering curricula, experiences with existing courses, and the future of software engineering education.

The Shortest Path Problem IGI Global

Chemical sensing is likely the most primordial sensory modality that emerged in the evolution of life. Without chemical sensing life on earth would probably not exist. It is used for detecting nutrients, avoiding threats, finding mating partners and various forms of communication and social interaction between animals. The advent of artificial sensors has created a myriad of problems in the areas of chemical detection and identification with applications in food quality and pollution control, chemical threat detection, health monitoring, robot control and even odor and taste synthesis. Efficient algorithms are needed to address the many challenges of chemical sensing in these areas, including (but not limited to) sensitivity levels, sensor drift, concentration invariance of analyte identity and complex mixtures. Defining and improving analysis methods for artificial chemical sensing remains an active research area in engineering and machine learning alike. In the course of evolution animals, bacteria and plants have developed sophisticated methods and algorithms for solving difficult problems in chemical sensing very efficiently. Complex signalling pathways inside single cells can trigger movement toward the source of a nutrient. Complex networks of neurons appear to be able to compute odor types and the distance to a source in turbulent flows. These networks of neurons use a combination of temporal coding, layered structures, simple Hebbian learning rules, reinforcement learning and inhibition to quickly learn about chemical stimuli that are critical for their survival. Olfaction is a vibrant field of research because recent technological advances allow monitoring and manipulating brain areas inaccessible in the past thus allowing for rapid progress. This is particularly relevant because to this date the best solutions to many general chemical sensing problems are still found in animals rather than artificial devices. Many lessons may yet have to be learned from biological systems to solve the complex problems of chemical sensing with similar success as animals routinely do. This special issue has the ambitious goal of bringing together biologists and engineers to report on biological solutions and engineering approaches to chemical sensing challenges in order to better understand in what aspects both fields can find common ground of discussion and to thus promote novel areas of interdisciplinary research.

Convergence of Mobile and Stationary Next-Generation Networks Springer

This new work is an introduction to the numerical solution of the initial value problem for a system of ordinary differential equations. The first three chapters are general in nature, and chapters 4 through 8 derive the basic numerical methods, prove their convergence, study their stability and consider how to implement them effectively. The book focuses on the most important methods in practice and develops them fully, uses examples throughout, and emphasizes practical problem-solving methods.

Dependable Computing - EDCC 2005 Springer

"Open Innovation: A Multifaceted Perspective unveils research on open innovation from multidisciplinary perspectives and with practical insights from leaders and policy-makers. The first section addresses the links between open innovation and various disciplines, methods, concepts and policy instruments. The second section reviews selectively the literature, focusing essentially on open service innovation and innovation in financial services industries. It also explores different forms and types of practices reflecting the adoption and implementation of open innovation. The third section focuses on the management of open innovation, paying specific attention to the

individual, intra- and inter-organizational levels."--Provided by publisher.

Evolving Software Processes Springer

This third edition of the Encyclopedia of Spectroscopy and Spectrometry, Three Volume Set provides authoritative and comprehensive coverage of all aspects of spectroscopy and closely related subjects that use the same fundamental principles, including mass spectrometry, imaging techniques and applications. It includes the history, theoretical background, details of instrumentation and technology, and current applications of the key areas of spectroscopy. The new edition will include over 80 new articles across the field. These will complement those from the previous edition, which have been brought up-to-date to reflect the latest trends in the field. Coverage in the third edition includes: Atomic spectroscopy Electronic spectroscopy Fundamentals in spectroscopy High-Energy spectroscopy Magnetic resonance Mass spectrometry Spatially-resolved spectroscopic analysis Vibrational, rotational and Raman spectroscopies The new edition is aimed at professional scientists seeking to familiarize themselves with particular topics quickly and easily. This major reference work continues to be clear and accessible and focus on the fundamental principles, techniques and applications of spectroscopy and spectrometry. Incorporates more than 150 color figures, 5,000 references, and 300 articles for a thorough examination of the field Highlights new research and promotes innovation in applied areas ranging from food science and forensics to biomedicine and health Presents a one-stop resource for quick access to answers and an in-depth examination of topics in the spectroscopy and spectrometry arenas

COSMIC SIAM

This volume constitutes the refereed proceedings of the 9th International Conference on Image and Signal Processing, ICISP 2020, which was due to be held in Marrakesh, Morocco, in June 2020. The conference was cancelled due to the COVID-19 pandemic. The 40 revised full papers were carefully reviewed and selected from 84 submissions. The contributions presented in this volume were organized in the following topical sections: digital cultural heritage & color and spectral imaging; data and image processing for precision agriculture; machine learning application and innovation; biomedical imaging; deep learning and applications; pattern recognition; segmentation and retrieval; mathematical imaging & signal processing.

Trusted Computing - Challenges and Applications Routledge

This book constitutes the refereed proceedings of the 17th International Conference on Applications of Natural Language to Information Systems, held in Groningen, The Netherlands, in June 2012. The 12 full papers, 24 short papers and 16 poster papers presented in this volume together with a full-paper length invited talks were carefully reviewed and selected from 90 submissions. The rapidly evolving state-of-the-art in NLP and the shifting interest to applications targeting document and data collections available on the Web, including an increasing amount of user generated content, is reflected in the contributions to this book. Topics covered are information retrieval, text classification and clustering, summarization, normalization of user generated content, "forensic" NLP, ontologies and natural language, sentiment analysis, question answering and information extraction, terminology and named entity recognition, and NLP tools development.

Image and Signal Processing Academic Press

This volume brings together librarians, LIS students, educators, and researchers, to discuss the many ways that information professionals and libraries serve as agents of securing health information justice.

Problem Solving Handbook in Computational Biology and Bioinformatics Springer Science & Business Media

Symposium held in Miami, Florida, January 22-24, 2006. This symposium is jointly sponsored by the ACM Special Interest Group on Algorithms and Computation Theory and the SIAM Activity Group on Discrete Mathematics. Contents Preface; Acknowledgments; Session 1A: Confronting Hardness Using

a Hybrid Approach, Virginia Vassilevska, Ryan Williams, and Shan Leung Maverick Woo; A New Approach to Proving Upper Bounds for MAX-2-SAT, Arist Kojevnikov and Alexander S. Kulikov, Measure and Conquer: A Simple $O(2.288^n)$ Independent Set Algorithm, Fedor V. Fomin, Fabrizio Grandoni, and Dieter Kratsch; A Polynomial Algorithm to Find an Independent Set of Maximum Weight in a Fork-Free Graph, Vadim V. Lozin and Martin Milanic; The Knuth-Yao Quadrangle-Inequality Speedup is a Consequence of Total-Monotonicity, Wolfgang W. Bein, Mordecai J. Golin, Larry L. Larmore, and Yan Zhang; Session 1B: Local Versus Global Properties of Metric Spaces, Sanjeev Arora, László Lovász, Ilan Newman, Yuval Rabani, Yuri Rabinovich, and Santosh Vempala; Directed Metrics and Directed Graph Partitioning Problems, Moses Charikar, Konstantin Makarychev, and Yuri Makarychev; Improved Embeddings of Graph Metrics into Random Trees, Kedar Dhamdhere, Anupam Gupta, and Harald Räcke; Small Hop-diameter Sparse Spanners for Doubling Metrics, T-H. Hubert Chan and Anupam Gupta; Metric Cotype, Manor Mendel and Assaf Naor; Session 1C: On Nash Equilibria for a Network Creation Game, Susanne Albers, Stefan Eilts, Eyal Even-Dar, Yishay Mansour, and Liam Roditty; Approximating Unique Games, Anupam Gupta and Kunal Talwar; Computing Sequential Equilibria for Two-Player Games, Peter Bro Miltersen and Troels Bjerre Sørensen; A Deterministic Subexponential Algorithm for Solving Parity Games, Marcin Jurdzinski, Mike Paterson, and Uri Zwick; Finding Nucleolus of Flow Game, Xiaotie Deng, Qizhi Fang, and Xiaoxun Sun, Session 2: Invited Plenary Abstract: Predicting the "Unpredictable", Rakesh V. Vohra, Northwestern University; Session 3A: A Near-Tight Approximation Lower Bound and Algorithm for the Kidnapped Robot Problem, Sven Koenig, Apurva Mudgal, and Craig Tovey; An Asymptotic Approximation Algorithm for 3D-Strip Packing, Klaus Jansen and Roberto Solis-Oba; Facility Location with Hierarchical Facility Costs, Zoya Svitkina and Éva Tardos; Combination Can Be Hard: Approximability of the Unique Coverage Problem, Erik D. Demaine, Uriel Feige, Mohammad Taghi Hajiaghayi, and Mohammad R. Salavatipour; Computing Steiner Minimum Trees in Hamming Metric, Ernst Althaus and Rouven Naujoks; Session 3B: Robust Shape Fitting via Peeling and Grating Coresets, Pankaj K. Agarwal, Sarel Har-Peled, and Hai Yu; Tightening Non-Simple Paths and Cycles on Surfaces, Éric Colin de Verdière and Jeff Erickson; Anisotropic Surface Meshing, Siu-Wing Cheng, Tamal K. Dey, Edgar A. Ramos, and Rephael Wenger; Simultaneous Diagonal Flips in Plane Triangulations, Prosenjit Bose, Jurek Czyzowicz, Zhicheng Gao, Pat Morin, and David R. Wood; Morphing Orthogonal Planar Graph Drawings, Anna Lubiw, Mark Petrick, and Michael Spriggs; Session 3C: Overhang, Mike Paterson and Uri Zwick; On the Capacity of Information Networks, Micah Adler, Nicholas J. A. Harvey, Kamal Jain, Robert Kleinberg, and April Rasala Lehman; Lower Bounds for Asymmetric Communication Channels and Distributed Source Coding, Micah Adler, Erik D. Demaine, Nicholas J. A. Harvey, and Mihai Patrascu; Self-Improving Algorithms, Nir Ailon, Bernard Chazelle, Seshadhri Comandur, and Ding Liu; Cake Cutting Really is Not a Piece of Cake, Jeff Edmonds and Kirk Pruhs; Session 4A: Testing Triangle-Freeness in General Graphs, Noga Alon, Tali Kaufman, Michael Krivelevich, and Dana Ron; Constraint Solving via Fractional Edge Covers, Martin Grohe and Dániel Marx; Testing Graph Isomorphism, Eldar Fischer and Arie Matsliah; Efficient Construction of Unit Circular-Arc Models, Min Chih Lin and Jayme L. 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Mitchell, and Arik Sityon; Randomized Incremental Construction of Three-Dimensional Convex Hulls and Planar Voronoi Diagrams, and Approximate Range Counting, Haim Kaplan and Micha Sharir; Vertical Ray Shooting and Computing Depth Orders for Fat Objects, Mark de Berg and Chris Gray; On the Number of Plane Graphs, Oswin Aichholzer, Thomas Hackl, Birgit Vogtenhuber, Clemens Huemer, Ferran Hurtado, and Hannes Krasser; Session 5C: All-Pairs Shortest Paths for Unweighted Undirected Graphs in $o(mn)$ Time, Timothy M. Chan; An $O(n \log n)$ Algorithm for Maximum st-Flow in a Directed Planar Graph, Glencora Borradaile and Philip Klein; A Simple GAP-Canceling Algorithm for the Generalized Maximum Flow Problem, Mateo Restrepo and David P. Williamson; Four Point Conditions and Exponential Neighborhoods for Symmetric TSP, Vladimir Deineko, Bettina Klinz, and Gerhard J. Woeginger; Upper Degree-Constrained Partial Orientations, Harold N. 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6th ACM Conference on Computer and Communications Security Springer Science & Business Media

Cyberwarfare has become an important concern for governmental agencies as well businesses of various types. This timely volume, with contributions from some of the internationally recognized, leaders in the field, gives readers a glimpse of the new and emerging ways that Computational Intelligence and Machine Learning methods can be applied to address problems related to cyberwarfare. The book includes a number of chapters that can be conceptually divided into three topics: chapters describing different data analysis methodologies with their applications to cyberwarfare, chapters presenting a number of intrusion detection approaches, and chapters dedicated to analysis of possible cyber attacks and their impact. The book provides the readers with a variety of methods and techniques, based on computational intelligence, which can be applied to the broad domain of cyberwarfare.

ACM Conference on Computer and Communications Security Elsevier

Algorithm Engineering is a methodology for algorithmic research that combines theory with implementation and experimentation in order to obtain better algorithms with high practical impact. Traditionally, the study of algorithms was dominated by mathematical (worst-case) analysis. In Algorithm Engineering, algorithms are also implemented and experiments conducted in a systematic way, sometimes resembling the experimentation processes known from fields such as biology, chemistry, or physics. This helps in counteracting an otherwise growing gap between theory and practice.

Algorithm Engineering Springer Science & Business Media

This SpringerBrief discusses multiple forms of open-source-inspired outsourcing: opensourcing, innersourcing and crowdsourcing. It uses a framework-based comparison to explain the strengths and weaknesses of each approach. By pointing out characteristics along with benefits and pitfalls of each approach, the authors provide nuanced and research-based advice to managers and developers facing software sourcing decisions. The differences and commonalities of these three emerging approaches are carefully analyzed. Chapters explore the primary challenges of reliability, efficiency and robustness in open-source methods. Examples from industrial cases are included, along with extensive references to recent research. The brief concludes with a comparative analysis of approaches and outlines key implications to be aware of when outsourcing. Software Sourcing in the Age of Open: Leveraging the Unknown Workforce is designed for professionals and researchers interested in outsourcing challenges. The content is also suitable for postgraduate students interested in contemporary software sourcing approaches.

Proceedings of the Seventeenth Annual ACM-SIAM Symposium on Discrete Algorithms

John Wiley & Sons

Open source provides the competitive advantage in the Internet Age. According to the August Forrester Report, 56 percent of IT managers interviewed at Global 2,500 companies are already using some type of open source software in their infrastructure and another 6 percent will install it in the next two years. This revolutionary model for collaborative software development is being embraced and studied by many of the biggest players in the high-tech industry, from Sun Microsystems to IBM to Intel. The Cathedral & the Bazaar is a must for anyone who cares about the future of the computer industry or the dynamics of the information economy. Already, billions of dollars have been made and lost based on the ideas in this book. Its conclusions will be studied, debated, and implemented for years to come. According to Bob Young, "This is Eric Raymond's great contribution to the success of the open source revolution, to the adoption of Linux-based operating systems, and to the success of open source users and the companies that supply them." The interest in open source software development has grown enormously in the past year. This revised and expanded paperback edition includes new material on open source developments in 1999 and 2000. Raymond's clear and effective writing style accurately describing the benefits of open source software has been key to its success. With major vendors creating acceptance for open source within companies, independent vendors will become the open source story in 2001.

Software Sourcing in the Age of Open Springer

This volume constitutes selected papers presented at the First International Conference on Engineering Software for Modern Challenges, ESMoC 2021, held in Johor, Malaysia, in October 20-21, 2021. The 17 papers presented were thoroughly reviewed and selected from the 167 submissions. They are organized in the topical sections on software engineering; intelligent systems; software quality.

Natural Language Processing and Information Systems American Mathematical Soc.

This book constitutes the refereed proceedings of the 5th International Central and Eastern European Conference on Multi-Agent Systems, CEEMAS 2007, held in Leipzig, Germany, September 25-27, 2007. The 29 revised full papers and 17 revised short papers presented together with an invited paper were carefully reviewed and selected from 84 submissions. The papers cover a wide range of areas.

Roles and Responsibilities of Libraries in Increasing Consumer Health Literacy and Reducing Health Disparities Springer Nature

This book constitutes the refereed proceedings of the 5th European Dependable Computing Conference, EDCC 2005, held in Budapest, Hungary in April 2005. The 21 revised full papers, 5 revised practical experience reports, and 4 prototype description papers presented together with the abstract of a keynote and 2 fast-track papers were carefully reviewed and selected from 90 submissions. The papers are organized in topical sections on distributed algorithms, fault-tolerant design and protocols, practical experience reports and tools, assessment and analysis, measurement, hardware verification, dependable networking, and reliability engineering and testing.

Engineering Software for Modern Challenges Springer Science & Business Media

This book constitutes the refereed proceedings of the workshops of the 11th International

Conference on Web-Age Information Management, held in Jiuzhaigou, China, in July 2010. The 25 revised full papers are organized in topical sections on three workshops: the First International Workshop on Graph Database (IWGD 2010), the First International Workshop on Advanced Techniques on XML Data Management (XMLDM 2010), and the Second International Workshop on Web-Based Contents Management Technologies (WCMT 2010).

Data Intensive Distributed Computing: Challenges and Solutions for Large-scale Information Management John Wiley & Sons

Excessive levels of heavy metals can be introduced into the environment, for example, by industrial waste or fertilizers. Soil represents a major sink for heavy metals ions, which can then enter the food chain via plants or leaching into groundwater. In *Heavy Metal Ions in the Environment*, the author looks at where heavy metals ions come from, how they interact with the environment and how they can be removed from the environment - by a process known as remediation. This book serves as a valuable addition to an increasingly important field of study, which is, at present, served by a limited number of archival texts. Includes comprehensive coverage of heavy metal ions in the environment. Is practical and easy to read. Is suitable for students and researchers in environmental science and environmental or chemical engineering.

Formal Methods for Components and Objects Springer Science & Business Media

This book constitutes the refereed proceedings of the 8th International Workshop on Learning Technology for Education Challenges, LTEC 2019, held in Zamora, Spain, in July 2019. The 41 revised full papers presented were carefully reviewed and selected from 83 submissions. The papers are organized in the following topical sections: learning technologies; learning tools and environment;

e-learning and MOOCs; learning practices; social media learning tools; machine learning and evaluation support programs. LTEC 2019 examines how these technologies and pedagogical advances can be used to change the way teachers teach and students learn, while giving special emphasis to the pedagogically effective ways we can harness these new technologies in education. *Multi-Agent Systems and Applications V* Springer Science & Business Media

There are many distinct pleasures associated with computer programming. Craftsmanship has its quiet rewards, the satisfaction that comes from building a useful object and making it work. Excitement arrives with the flash of insight that cracks a previously intractable problem. The spiritual quest for elegance can turn the hacker into an artist. There are pleasures in parsimony, in squeezing the last drop of performance out of clever algorithms and tight coding. The games, puzzles, and challenges of problems from international programming competitions are a great way to experience these pleasures while improving your algorithmic and coding skills. This book contains over 100 problems that have appeared in previous programming contests, along with discussions of the theory and ideas necessary to attack them. Instant online grading for all of these problems is available from two WWW robot judging sites. Combining this book with a judge gives an exciting new way to challenge and improve your programming skills. This book can be used for self-study, for teaching innovative courses in algorithms and programming, and in training for international competition. The problems in this book have been selected from over 1,000 programming problems at the Universidad de Valladolid online judge. The judge has ruled on well over one million submissions from 27,000 registered users around the world to date. We have taken only the best of the best, the most fun, exciting, and interesting problems available.