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Modeling, Simulation and Optimization of Wind Farms and Hybrid Systems
Introduction to Discrete Event Simulation and Agent-based Modeling
Rapid Modeling Solutions

JONAH ANGELINA

Loose Leaf for Simulation with Arena Springer Science & Business Media
Fundamentals of Turbulent and Multiphase Combustion Detailed coverage of advanced combustion topics from the author of Principles of combustion, Second Edition Turbulence, turbulent combustion, and multiphase reacting flows have become major research topics in recent decades due to their application across diverse fields, including energy, environment, propulsion, transportation, industrial safety, and nanotechnology. Most of the knowledge accumulated from this research has never been published in book form—until now. Fundamentals of Turbulent and Multiphase Combustion presents up-to-date, integrated coverage of the fundamentals of turbulence, combustion, and multiphase phenomena along with useful experimental techniques, including non-intrusive, laser-based measurement techniques, providing a firm background in both contemporary and classical approaches. Beginning with two full chapters on laminar premixed and non-premixed flames, this book takes a multiphase approach, beginning with more common topics and moving on to higher-level applications. In addition, Fundamentals of Turbulent and Multiphase Combustion: Addresses seven basic topical areas in combustion and multiphase flows, including laminar premixed and non-premixed flames, theory of turbulence, turbulent premixed and non-premixed flames, and multiphase flows Covers spray atomization and combustion, solid-propellant combustion, homogeneous propellants, nitramines, reacting boundary-layer flows, single energetic particle combustion, and granular bed combustion Provides experimental setups and results whenever appropriate Supported with a large number of examples and problems as well as a solutions manual, Fundamentals of Turbulent and Multiphase Combustion is an important resource for professional engineers and researchers as well as graduate students in mechanical, chemical, and aerospace engineering.
Quantum Computation and Quantum Information McGraw-Hill Science/Engineering/Math
The first edition of this book was the first text to be written on the Arena software, which is a very popular simulation modeling software. What makes this text the authoritative source on Arena is that it was written by the creators of Arena themselves. The new third edition follows in the tradition of the successful first and second editions in its tutorial style (via a sequence of carefully crafted examples) and an accessible writing style. The updates include thorough coverage of the new version of the Arena software (Arena 7.01), enhanced support for Excel and Access, and updated examples to reflect the new version of software. The CD-ROM that accompanies the book contains the Academic version of the Arena software. The software features new capabilities such as model documentation, enhanced plots, file reading and writing, printing and animation symbols.
System Simulation and Modeling IGI Global
Jossey-Bass Guides to Online Teaching and Learning Learning Online with Games, Simulations, and Virtual Worlds Strategies for Online Instruction Clark Aldrich Learning Online with Games, Simulations, and Virtual Worlds The infusion of games, simulations, and virtual worlds into online learning can be a transforming experience for both the instructor and the student. This practical guide, written by education game expert Clark Aldrich, shows faculty members and instructional designers how to identify opportunities for building games, simulations, and virtual environments into the curriculum; how to successfully incorporate these interactive environments to enhance student learning; and how to measure the learning outcomes. It also discusses how to build institutional support for using and financing more complex simulations. The book includes frameworks, tips, case studies and other real examples, and resources. Praise for Learning Online with Games, Simulations, and Virtual Worlds "Clark Aldrich provides powerful insights into the dynamic arena of games, simulations, and virtual worlds in a simultaneously entertaining and serious manner as only he can. If you are involved with educating anyone, from your own children to classrooms full of students, you need to devour this book." — Karl Kapp, assistant director, Institute for Interactive Technologies, Bloomsburg University "At a time when the technologies for e-learning are evolving faster than most people can follow, Aldrich successfully bridges the perceptual gap between virtual worlds, digital games, and educational simulations, and provides educators with all they really need to use this technology to enhance and enrich their e-learning experiences." — Katrin Becker, instructor, Department of Computer Science and Information Systems, Mount Royal College, and adjunct professor of education, University of Calgary "I consider this a must-read for anyone engaged in or contemplating using these tools in their classrooms or designing their own tools." — Rick Van Sant, professor of learning and technology, Ferris State University
National Strategy for the COVID-19 Response and Pandemic Preparedness Pearson Education India
This edited volume contains research results presented at the 12th International Symposium Continuous Surface Mining, ISCSM Aachen 2014. The target audience primarily comprises researchers in the lignite mining industry and practitioners in this field but the book may also be beneficial for graduate students.
Organizational Simulation Cambridge University Press
The only complete guide to all aspects and uses of simulation-from the international leaders in the field There has never been a single definitive source of key information on all facets of discrete-event simulation and its applications to major industries. The Handbook of Simulation brings together the contributions of leading academics, practitioners, and software developers to offer authoritative coverage of the principles, techniques, and uses of discrete-event simulation. Comprehensive in scope and thorough in approach, the Handbook is the one reference on discrete-event simulation that every industrial engineer, management scientist, computer scientist, operations manager, or operations researcher involved in problem-solving should own, with an in-depth examination of: * Simulation methodology, from experimental design to data analysis and more * Recent advances, such as object-oriented simulation, on-line simulation, and parallel and distributed simulation * Applications across a full range of manufacturing and service industries * Guidelines for successful simulations and sound simulation project management * Simulation software and simulation industry vendors

Process Modeling Style CreateSpace
Simulation Modeling and Analysis with Arena is a highly readable textbook which treats the essentials of the Monte Carlo discrete-event simulation methodology, and does so in the context of a popular Arena simulation environment. It treats simulation modeling as an in-vitro laboratory that facilitates the understanding of complex systems and experimentation with what-if scenarios in order to estimate their performance metrics. The book contains chapters on the simulation modeling methodology and the underpinnings of discrete-event systems, as well as the relevant underlying probability, statistics, stochastic processes, input analysis, model validation and output analysis. All simulation-related concepts are illustrated in numerous Arena examples, encompassing production lines, manufacturing and inventory systems, transportation systems, and computer information systems in networked settings. · Introduces the concept of discrete event Monte Carlo simulation, the most commonly used methodology for modeling and analysis of complex systems · Covers essential workings of the popular animated simulation language, ARENA, including set-up, design parameters, input data, and output analysis, along with a wide variety of sample model applications from production lines to transportation systems · Reviews elements of statistics, probability, and stochastic processes relevant to simulation modeling * Ample end-of-chapter problems and full Solutions Manual * Includes CD with sample ARENA modeling programs
Simulation Modeling Handbook John Wiley & Sons
Often management is the art of making strategic and tactical decisions with a total lack of objective information. How often do we wish for a crystal ball that would let us see how decisions today will play out in the future? Unfortunately it is not yet possible to predict the future, but it is possible to generate objective criteria to help make today's decisions. While simulation has been around for decades, recent advances have made it much more accessible and useful in our daily world. The software is now less expensive and easier to learn and use. And the flexibility and accuracy have dramatically improved. But most important, modern tools allow you to solve problems much faster than ever before – making those solutions timelier and less costly, and letting you reap the benefits quickly.We invite you to learn about simulation and its potential to improve your business. Then perhaps use this book as a companion to the free software download to start building models on your first day. After completing this introduction, you can continue your learning by taking advantage of the free video training available on the Simio web site or via the Support ribbon on the downloaded software.
Simulation with Arena MIT Press
Deformation Based Processing of Materials: Behavior, Performance, Modeling and Control focuses on deformation based process behaviors and process performance in terms of the quality of the needed shape, geometries, and the requested properties of the deformed products. In addition, modelling and simulation is covered to create an in-depth and epistemological understanding of the process. Other topics discussed include ways to efficiently reduce or avoid defects and effectively improve the quality of deformed parts. The book is ideal as a technical document, but also serves as scientific literature for engineers, scientists, academics, research students and management professionals involved in deformation based materials processing. Covers process behaviors, such as non-uniform deformation, unstable deformation, material flow phenomena, and process performance Includes modelling and simulation of the entire deformation process Looks at control of the preferred deformation, undesirable material flow, avoidance and reduction of defects, and improving the dimensional accuracy, surface quality and microstructure construction of the produced products
Proceedings of the 12th International Symposium Continuous Surface Mining - Aachen 2014 CreateSpace
The ultimate guide for anyone wondering how President Joe Biden will respond to the COVID-19 pandemic—all his plans, goals, and executive orders in response to the coronavirus crisis. Shortly after being inaugurated as the 46th President of the United States, Joe Biden and his administration released this 200 page guide detailing his plans to respond to the coronavirus pandemic. The National Strategy for the COVID-19 Response and Pandemic Preparedness breaks down seven crucial goals of President Joe Biden's administration with regards to the coronavirus pandemic: 1. Restore trust with the American people. 2. Mount a safe, effective, and comprehensive vaccination campaign. 3. Mitigate spread through expanding masking, testing, data, treatments, health care workforce, and clear public health standards. 4. Immediately expand emergency relief and exercise the Defense Production Act. 5. Safely reopen schools, businesses, and travel while protecting workers. 6. Protect those most at risk and advance equity, including across racial, ethnic and rural/urban lines. 7. Restore U.S. leadership globally and build better preparedness for future threats. Each of these goals are explained and detailed in the book, with evidence about the current circumstances and how we got here, as well as plans and concrete steps to achieve each goal. Also included is the full text of the many Executive Orders that will be issued by President Biden to achieve each of these goals. The National Strategy for the COVID-19 Response and Pandemic Preparedness is required reading for anyone interested in or concerned about the COVID-19 pandemic and its effects on American society.
BIM Handbook John Wiley & Sons
Since the publication of the first edition in 1982, the goal of Simulation Modeling and Analysis has always been to provide a comprehensive, state-of-the-art, and technically correct treatment of all important aspects of a simulation study. The book strives to make this material understandable by the use of intuition and numerous figures, examples, and problems. It is equally well suited for use in university courses, simulation practice, and self study. The book is widely regarded as the "bible" of simulation and now has more than 100,000 copies in print. The book can serve as the primary text for a variety of courses; for example: *A first course in simulation at the junior, senior, or beginning-graduate-student level in engineering, manufacturing, business, or computer science (Chaps. 1 through 4, and parts of Chaps. 5 through 9). At the end of such a course, the students will be prepared to carry out complete and effective simulation studies, and to take advanced simulation courses. *A second course in simulation for graduate students in any of the above disciplines (most of Chaps. 5 through 12). After completing this course, the student should be familiar with the more advanced methodological issues involved in a simulation study, and should be prepared to understand and conduct simulation research. *An introduction to simulation as part of a general course in operations research or management science (part of Chaps. 1, 3, 5, 6, and 9).
Multiphysics Simulation by Design for Electrical Machines, Power Electronics and Drives John Wiley & Sons

From modeling and simulation to games and entertainment With contributions from leaders in systems and organizationalmodeling, behavioral and social sciences, computing andvisualization, and gaming and entertainment, OrganizationalSimulation both articulates the grand vision of immersiveenvironments and shows, in detail, how to realize it. This bookoffers unparalleled insight into the cutting edge of the field,since it was written by those who actually researched, designed,developed, deployed, marketed, sold, and critiqued today's bestorganizational simulations. The coverage is divided into four sections: * Introduction outlines the need for organizational simulation tosupport strategic thinking, design of unprecedented systems, andorganizational learning, including the functionality and technologyrequired to enable this support * Behaviors covers the state of knowledge of individual, group, andteam behaviors and performance, how performance can best besupported, how performance is affected by national differences, andhow organizational performance can best be measured * Modeling describes the latest approaches to modeling andsimulating people, groups, teams, and organizations, as well asnarrative contexts and organizational environments within whichthese entities act, drawing from a rich set of modeling methods andtools * Simulations and Games illustrates a wide range of fieldedsimulations, games, and entertainment, including the methods andtools employed for designing, developing, deploying, and evaluatingthese systems, as well as the social implications for theassociated communities that have emerged Addressing all levels of organizational simulation architecturewith theories and applications, and enabling technologies for each,Organizational Simulation offers students and professionals thepremier reference and practical toolbox for this dynamic field.

Formal Languages for Computer Simulation: Transdisciplinary Models and Applications Morgan Kaufmann

The use of simulation modeling and analysis is becoming increasingly more popular as a technique for improving or investigating process performance. This book is a practical, easy-to-follow reference that offers up-to-date information and step-by-step procedures for conducting simulation studies. It provides sample simulation project support materi

Deformation-Based Processing of Materials John Wiley & Sons

Discrete event simulation and agent-based modeling are increasingly recognized as critical for diagnosing and solving process issues in complex systems. Introduction to Discrete Event Simulation and Agent-based Modeling covers the techniques needed for success in all phases of simulation projects. These include: • Definition – The reader will learn how to plan a project and communicate using a charter. • Input analysis – The reader will discover how to determine defensible sample sizes for all needed data collections. They will also learn how to fit distributions to that data. • Simulation – The reader will understand how simulation controllers work, the Monte Carlo (MC) theory behind them, modern verification and validation, and ways to speed up simulation using variation reduction techniques and other methods. • Output analysis – The reader will be able to establish simultaneous intervals on key responses and apply selection and ranking, design of experiments (DOE), and black box optimization to develop defensible improvement recommendations. • Decision support – Methods to inspire creative alternatives are presented, including lean production. Also, over one hundred solved problems are provided and two full case studies, including one on voting machines that received international attention. Introduction to Discrete Event Simulation and Agent-based Modeling demonstrates how simulation can facilitate improvements on the job and in local communities. It allows readers to competently apply technology considered key in many industries and branches of government. It is suitable for undergraduate and graduate students, as well as researchers and other professionals.

5 Real World Simulation Projects Using Arena Simulation with Arena

Enjoy learning a key technology. Undergraduates and beginning graduates in both first and second simulation courses have responded positively to the approach taken in this text, which illustrates simulation principles using the popular Simio product. This economy version substitutes grayscale interior graphics to keep costs low for students. Content: This textbook explains how to use simulation to make better business decisions in application domains from healthcare to mining, heavy manufacturing to supply chains, and everything in between. It is written to help both technical and non-technical users better understand the concepts and usefulness of simulation. It can be used in a classroom environment or in support of independent study. Modern software makes simulation more useful and accessible than ever and this book illustrates simulation concepts with Simio, a leader in simulation software. Author Statement: This book can serve as the primary text in first and second courses in simulation at both the undergraduate and beginning-graduate levels. It is written in an accessible tutorial-style writing approach centered on specific examples rather than general concepts, and covers a variety of applications including an international flavor. Our experience has shown that these characteristics make the text easier to read and absorb, as well as appealing to students from many different cultural and applications backgrounds. A first simulation course would probably cover Chapter 1 through 8 thoroughly, and likely Chapters 9 and 10, particularly for upper class or graduate level students. For a second simulation course, it might work to skip or quickly review Chapters 1-3 and 6, thoroughly cover all other chapters up to Chapter 10, and use Chapter 11 as reinforcing assignments. The text or components of it could also support a simulation module of a few weeks within a larger survey course in programs without a stand-alone simulation course (e.g., MBA). For a simulation module that's part of a larger survey course, we recommend concentrating on Chapters 1, 4, and 5, and then perhaps lightly touch on Chapters 7 and 8. The extensibility introduced in Chapter 10 could provide some interesting project work for a graduate student with some programming background, as it could be easily linked to other research topics. Likewise Appendix A could be used as the lead-in to some advanced study or research in the latest techniques in simulation-based planning and scheduling. Supplemental course material is also available on-line. Third Edition: The new third edition adds sections on Randomness in Simulation, Model Debugging, and Monte Carlo simulation. In addition, the coverage of animation, input analysis and output analysis has been significantly expanded. There is a new appendix on simulation-based scheduling, end-of-chapter problems have been improved and expanded, and we have incorporated many reader suggestions. We have reorganized the material for improved flow, and have updates throughout the book for many of the new Simio features recently added. A new format better supports our e-book users, and a new publisher supports significant cost reduction for our readers.

Simio and Simulation World Scientific

Scores of talented and dedicated people serve the forensic science community, performing vitally important work. However, they are often constrained by lack of adequate resources, sound policies, and national support. It is clear that change and advancements, both systematic and scientific, are needed in a number of forensic science disciplines to ensure the reliability of work, establish enforceable standards, and promote best practices with consistent application. Strengthening Forensic Science in the United States: A Path Forward provides a detailed plan for addressing these needs and suggests the creation of a new government entity, the National Institute of Forensic Science, to establish and enforce standards within the forensic science community. The benefits of improving and regulating the forensic science disciplines are clear: assisting law enforcement officials, enhancing homeland security, and reducing the risk of wrongful conviction and exoneration. Strengthening Forensic Science in the United States gives a full account of what is needed to advance the forensic science disciplines, including upgrading of systems and organizational structures, better training, widespread adoption of uniform and enforceable best practices, and mandatory certification and accreditation programs. While this book provides an essential call-to-action for congress and policy makers, it also serves as a vital tool for law enforcement agencies, criminal prosecutors and attorneys, and forensic science educators.

Building Software for Simulation John Wiley & Sons

The world of Raspberry Pi is evolving quickly, with many new interface boards and software libraries becoming available all the time. In this cookbook, prolific hacker and author Simon Monk provides more than 200 practical recipes for running this tiny low-cost computer with Linux, programming it with Python, and hooking up sensors, motors, and other hardware--including Arduino. Make sure to check out 10 of the over 60 video recipes for this book at: http://razzpisampler.oreilly.com/ You can purchase all recipes at:

Stochastic Simulation Optimization CreateSpace

The reduction of greenhouse gas emissions is a major governmental goal worldwide. The main target, hopefully by 2050, is to move away from fossil fuels in the electricity sector and then switch to clean power to fuel transportation, buildings and industry. This book discusses important issues in the expanding field of wind farm modeling and simulation as well as the optimization of hybrid and micro-grid systems. Section I deals with modeling and simulation of wind farms for efficient, reliable and cost-effective optimal solutions. Section II tackles the optimization of hybrid wind/PV and renewable energy-based smart micro-grid systems.

Simulation Modeling and Analysis Simon and Schuster

Offers comprehensive coverage of discrete-event simulation, emphasizing and describing the procedures used in operations research - methodology, generation and testing of random numbers, collection and analysis of input data, verification of simulation models and analysis of output data.

Discrete Choice Methods with Simulation John Wiley & Sons

Discover BIM: A better way to build better buildings Building Information Modeling (BIM) offers a novel approach to design, construction, and facility management in which a digital representation of the building product and process is used to facilitate the exchange and interoperability of information in digital format. BIM is beginning to change the way buildings look, the way they function, and the ways in which they are designed and built. The BIM Handbook, Third Edition provides an in-depth understanding of BIM technologies, the business and organizational issues associated with its implementation, and the profound advantages that effective use of BIM can provide to all members of a project team. Updates to this edition include: Information on the ways in which professionals should use BIM to gain maximum value New topics such as collaborative working, national and major construction clients, BIM standards and guides A discussion on how various professional roles have expanded through the widespread use and the new avenues of BIM practices and services A wealth of new case studies that clearly illustrate exactly how BIM is applied in a wide variety of conditions Painting a colorful and thorough picture of the state of the art in building information modeling, the BIM Handbook, Third Edition guides readers to successful implementations, helping them to avoid needless frustration and costs and take full advantage of this paradigm-shifting approach to construct better buildings that consume fewer materials and require less time, labor, and capital resources.

Simulation Modeling and Arena Springer

Models and simulations are an important first step in developing computer applications to solve real-world problems. However, in order to be truly effective, computer programmers must use formal modeling languages to evaluate these simulations. Formal Languages for Computer Simulation: Transdisciplinary Models and Applications investigates a variety of programming languages used in validating and verifying models in order to assist in their eventual implementation. This book will explore different methods of evaluating and formalizing simulation models, enabling computer and industrial engineers, mathematicians, and students working with computer simulations to thoroughly understand the progression from simulation to product, improving the overall effectiveness of modeling systems.