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# Earth Awakens Orson Scott Card

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The Abyss  
 Future on Fire  
 The Redemption of Christopher Columbus  
 Earth Awakens  
 Homecoming Series: Book 3  
 In Ender's Universe  
 Children of the Fleet  
 A Novel  
 Earth Afire  
 The Official Orson Scott Card Bibliography and International Guide  
 Ender in Exile  
 Silent Strike  
 The Official Orson Scott Card Bibliography and Guide 2001  
 Storyteller  
 Shadows in Flight  
 Earthborn  
 Invasive Procedures  
 Enchantment  
 Ender's Shadow  
 The Hive  
 Unaccompanied Sonata & Other Stories  
 Orson Scott Card's Wyrms  
 Xenocide  
 Stonefather  
 Storyteller  
 Book 2 of The Second Formic War  
 Earthfall  
 The Second Formic War (Volume 1)  
 Earth Awakens  
 Treasure Box  
 A Novel  
 Magic Street  
 (Earth Unaware, Earth Afire, Earth Awakens)  
 How to Write Science Fiction & Fantasy  
 Earth Afire  
 Fresh Perspectives on the SF Classic Ender's Game  
 Maps in a Mirror  
 Pastwatch  
 Ender's Game  
 The Ships Of Earth

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## EUGENE ALVAREZ

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### The Abyss Marvel

Runnel, a friendless peasant from a village so humble that money is a new concept, stumbles into a centuries-old feud when he travels to Mitherhome, the city of the wetwizards, seeking his fortune. He accepts a servant's position in the household of the sole stonemage permitted within the city walls, where his untapped magical talents and his fascination with his master's abilities are a predictably dangerous combination.

### *Future on Fire* Tor Books

"Are you really a thief?" That's the question that has haunted fourteen-year-old Ezekiel Blast all his life. But he's not a thief, he just has a talent for finding things. Not a superpower--a micropower. Because what good is finding lost bicycles and hair scrunchies, especially when you return them to their owners and everyone thinks you must have stolen them in the first place? If only there were some way to use Ezekiel's micropower for good, to turn a curse into a blessing. His friend Beth thinks there must be, and so does a police detective investigating the

disappearance of a little girl. When tragedy strikes, it's up to Ezekiel to use his talent to find what matters most. Master storyteller Orson Scott Card delivers a touching and funny, compelling and smart novel about growing up, harnessing your potential, and finding your place in the world, no matter how old you are.

The Redemption of Christopher Columbus Random House Digital, Inc.

Earth Awakens Macmillan

Earth Awakens Tor Books

Eleven stories of dread, introductions and afterwords from "Maps in a mirror."

Homecoming Series: Book 3 Macmillan

Falling instantly in love and marrying Dora, overworked lawyer Rafael believes his life is perfect except for his cantankerous in-laws, who participate in vicious infighting beyond his worst suspicions. 50,000 first printing. \$50,000 ad/promo. Tour.

*In Ender's Universe* Macmillan

Ender's Shadow explores the stars in this all-new novel... At the end of Shadow of the Giant, Bean flees to the stars with three of his children--the three who share the engineered genes that gave

him both hyper-intelligence and a short, cruel physical life. The time dilation granted by the speed of their travel gives Earth's scientists generations to seek a cure, to no avail. In time, they are forgotten--a fading ansible signal speaking of events lost to Earth's history. But the Delphikis are about to make a discovery that will let them save themselves, and perhaps all of humanity in days to come. For there in space before them lies a derelict Formic colony ship. Aboard it, they will find both death and wonders--the life support that is failing on their own ship, room to grow, and labs in which to explore their own genetic anomaly and the mysterious disease that killed the ship's colony. *Shadows in Flight* is the fifth novel in Orson Scott Card's Shadow Series. THE ENDER UNIVERSE Ender series Ender's Game / Speaker for the Dead / Xenocide / Children of the Mind / Ender in Exile / Children of the Fleet Ender's Shadow series Ender's Shadow / Shadow of the Hegemon / Shadow Puppets / Shadow of the Giant / Shadows in Flight The First Formic War (with Aaron Johnston) Earth Unaware / Earth Afire / Earth Awakens The Second Formic War (with Aaron Johnston) The Swarm / The Hive Ender novellas A War of Gifts / First Meetings At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Children of the Fleet Macmillan

A latest entry in the Ender's Game prequel series follows an invasion of terraforming aliens on Earth, which is complicated by politics and power struggles until a small band of humans organize a desperate defense.

A Novel Macmillan

Learn to write science fiction and fantasy from a master You've always dreamed of writing science fiction and fantasy tales that pull readers into extraordinary new worlds and fantastic conflicts. Best-selling author Orson Scott Card shows you how it's done, distilling years of writing experience and publishing success into concise, no-nonsense advice. You'll learn how to: • utilize story elements that define the science fiction and fantasy genres • build, populate, and dramatize a credible, inviting world your readers will want to explore • develop the "rules" of time, space and magic that affect your world and its inhabitants • construct a compelling story by developing ideas, characters, and events that keep readers turning pages • find the markets for speculative fiction, reach them, and get published • submit queries, write cover letters, find an agent, and live the life of a writer The boundaries of your imagination are infinite. Explore them with Orson Scott Card and create fiction that casts a spell over agents, publishers, and readers from every world.

Earth Afire Penguin

From Orson Scott Card, award-winning and bestselling author of Ender's Game, his first solo Enderverse novel in years. *Children of the Fleet* is a new angle on Card's bestselling series, telling the story of the Fleet in space, parallel to the story on Earth told in the Ender's Shadow series. Ender Wiggin won the Third Formic war, ending the alien threat to Earth. Afterwards, all the terraformed Formic worlds were open to settlement by humans, and the International Fleet became the arm of the Ministry of Colonization, run by Hiram Graff. MinCol now runs Fleet School on the old Battle School station, and still recruits very smart kids to train as leaders of colony ships, and colonies. Dabeet Ochoa is a very smart kid. Top of his class in every school. But he doesn't think he has a chance at Fleet School, because he has no connections to the Fleet. That he knows of. At least until the day that Colonel Graff arrives at his school for an interview. THE ENDER UNIVERSE Ender series Ender's Game / Speaker for the Dead / Xenocide / Children of the Mind / Ender in Exile / Children of the Fleet Ender's Shadow series Ender's Shadow / Shadow of the Hegemon / Shadow Puppets / Shadow of the Giant / Shadows

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**The Official Orson Scott Card Bibliography and International Guide** Hachette UK

The sea holds many mysteries . . . but one is truly out of this world! When divers attempt to retrieve a sunken U.S. submarine, they discover a powerful force lurking deep beneath the sea, ready to unleash war, chaos and destruction! Ties in to the sensational summer movie.

**Ender in Exile** Macmillan

New York Times bestselling authors Orson Scott Card and Aaron Johnston return to the prequels to Ender's Game following *The Swarm* with *The Hive*, book two in the Second Formic War. Card and Johnston continue the fast-paced hard science fiction history of the Formic Wars—the alien invasions of Earth's Solar System that ultimately led to Ender Wiggin's total victory in Ender's Game. A coalition of Earth's nations barely fought off the Formics' first scout ship. Now it's clear that there's a mother-ship out on edge of the system, and the aliens are prepared to take Earth by force. Can Earth's warring nations and corporations put aside their differences and mount an effective defense? Ender's Game is one of the most popular and bestselling science fiction novels of all time. The Formic War series (*The First Formic War* and *The Second Formic War*) are the prequels to Ender's story. THE ENDER UNIVERSE Ender series Ender's Game / Speaker for the Dead / Xenocide / Children of the Mind / Ender in Exile / Children of the Fleet Ender's Shadow series Ender's Shadow / Shadow of the Hegemon / Shadow Puppets / Shadow of the Giant / Shadows in Flight The First Formic War (with Aaron Johnston) Earth Unaware / Earth Afire / Earth Awakens The Second Formic War (with Aaron Johnston) The Swarm / The Hive Ender novellas A War of Gifts / First Meetings At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Silent Strike Tor Books

Child-hero Ender Wiggin must fight a desperate battle against a deadly alien race if mankind is to survive.

**The Official Orson Scott Card Bibliography and Guide 2001** Orbit Books

One hundred years before Ender's Game, the aliens arrived on Earth with fire and death. This is the story of the First Formic War. Victor Delgado beat the alien ship to Earth, but just barely. Not soon enough to convince skeptical governments that there was a threat. They didn't believe that until space stations and ships and colonies went up in sudden flame. And when that happened, only Mazer Rackham and the Mobile Operations Police could move fast enough to meet the threat. Fans of Ender's Game will thrill to Orson Scott Card and Aaron Johnston's *Earth Afire*.

Storyteller Macmillan

One hundred years before ENDER'S GAME, the aliens arrived on Earth with fire and death. This is the story of the First Formic War. Victor Delgado beat the alien ship to Earth, but just barely. Not soon enough to convince sceptical governments that there was a threat. They didn't believe that until space stations and ships and colonies went up in sudden flame. And when that happened, only Mazer Rackham and the Mobile Operations Police could move fast enough to meet the threat...

Shadows in Flight Tor Books

Confronting his brother Elemak while on board the starship *Basilica*, Nafai, the chosen ship's Master, begins a generations-long struggle that will culminate in a return to planet Earth.

50,000 first printing. \$50,000 ad/promo.

Earthborn Tor Books

A provocative collection of short fiction, edited by one of science fiction's best-known names. Of particular interest in Future on Fire are several stories from the cyberpunk school, as well as Pat Murphy's Nebula award-winning "Rachel in Love" and Ursula K. Le Guin's wonderful "Buffalo Gals, Won't You Come Out Tonight." "Card's selections are excellent and include an interesting range of approaches to science fiction."--School Library Journal At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Invasive Procedures Hachette UK

The story of The First Formic War continues in Earth Awakens. Nearly 100 years before the events of Orson Scott Card's bestselling novel Ender's Game, humans were just beginning to step off Earth and out into the Solar System. A thin web of ships in both asteroid belts; a few stations; a corporate settlement on Luna. No one had seen any sign of other space-faring races; everyone expected that First Contact, if it came, would happen in the future, in the empty reaches between the stars. Then a young navigator on a distant mining ship saw something moving too fast, heading directly for our sun. When the alien ship screamed through the solar system, it disrupted communications between the far-flung human mining ships and supply stations, and between them and Earth. So Earth and Luna were unaware that they had been invaded until the ship pulled into Earth orbit, and began landing terra-forming crews in China. Politics and pride slowed the response on Earth, and on Luna, corporate power struggles seemed more urgent than distant deaths. But there are a few men and women who see that if Earth doesn't wake up and pull together, the planet could be lost. THE ENDER UNIVERSE Ender series Ender's Game / Speaker for the Dead / Xenocide / Children of the Mind / Ender in Exile / Children of the Fleet Ender's Shadow series Ender's Shadow / Shadow of the Hegemon / Shadow Puppets / Shadow of the Giant / Shadows in Flight The

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Enchantment Tor Books

Teenager Mack Street apparently suffers from strange spells when he simply freezes and stares off into space, but what those around him do not realize is that Mack possesses the ability to see into other people's dreams.

Ender's Shadow Tor Books

Experience the thrill of reading Ender's Game all over again Go deeper into the complexities of Orson Scott Card's classic novel with science fiction and fantasy writers, YA authors, military strategists, including: Ender prequel series coauthor Aaron Johnston on Ender and the evolution of the child hero Burn Notice creator Matt Nix on Ender's Game as a guide to life Hugo award-winning writer Mary Robinette Kowal on how Ender's Game gets away with breaking all the (literary) rules Retired US Air Force Colonel Tom Ruby on what the military could learn from Ender about leadership Bestselling YA author Neal Shusterman on the ambivalence toward survival that lies at the heart of Ender's story Plus pieces by: Hilari Bell John Brown Mette Ivie Harrison Janis Ian Alethea Kontis David Lubar and Alison S. Myers John F. Schmitt Ken Scholes Eric James Stone Also includes never-before-seen content from Orson Scott Card on the writing and evolution of the events in Ender's Game, from the design of Battle School to the mindset of the pilots who sacrificed themselves in humanity's fight against the formics

The Hive Macmillan

The first of two volumes of science fiction, fantasy and horror, containing a collection of the author's short fiction from his work published between 1977 and 1989, as well as some new material. Each section has a personal introduction, and the book also contains autobiographical notes.