
Teach Yourself Gimp In 24 Hours Sams Teach Yourself In 24 Hours

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 The Book of GIMP
 Moving to Linux
 Sams Teach Yourself Emacs in 24 Hours
 Sams Teach Yourself Inkscape, Gimp and Blender in 24 Hours
 UNIX Hints & Hacks
 Sams Teach Yourself StarOffice for Linux in 24 Hours
 HTML and CSS in 24 Hours
 Sams Teach Yourself Windows Phone 7 Game Programming in 24 Hours
 The British National Bibliography

Teach Yourself Gimp In 24 Hours Sams Teach Yourself In 24 Hours

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Sams Teach Yourself iPhone Application Development in 24 Hours Sams Publishing

Provides step-by-step instructions for common Minecraft mod development tasks, including creating recipes, items, blocks, and entities; making custom pickaxes, shovels, and original tools; and generating entire worlds.

American Book Publishing Record Sams Publishing

Sams Teach Yourself WordPerfect Office 2000 for Linux in 24 Hours provides a greater understanding of and appreciation for Linux, and a working knowledge of each application in the office suite. Newcomers will learn how to quickly maximize their use and enjoyment of Corel's full-featured office suite for Linux.

REDHAT Sams Publishing

GIMP is a free alternative to Adobe Photoshop with tons of professional-grade features. But with so many powerful tools and menu options, GIMP can be difficult to master. Whether you're struggling to get started or trying to master some of GIMP's more complex features, you'll find the answers you're looking for in The Book of GIMP. The tutorials in the first half of the book walk you through essential GIMP skills, like resizing and cropping images, touching up spots and scratches, and customizing your work area. Illustrated, step-by-step instructions show you how to: -Improve the

lighting and composition of images -Remove distortions and noise to make old and damaged photos look like new -Create stunning panoramas and digital collages using a series of photos -Make, edit, and export custom textures, logos, and animated GIFs -Work with selections, channels, and masks to edit images like a pro -Create colorful digital art, layer by layer The book's second half offers a comprehensive reference to GIMP's many features, including color balancing, masks, filters, and plug-ins. You'll find tools described in unparalleled detail, with coverage of nearly every option and parameter. With illustrated tutorials and detailed references, The Book of GIMP is sure to become your one-stop guide to just about everything GIMP.

PHP and MySQL Web Development Pearson Education

Complemented by a variety of suggested real-world applications, a introductory guide to Photoshop 6 utilizes screenshots and instructional captions to explain how to utilize such features as paths, masks, layers, filters, and Web Graphics to create a variety of interesting visual effects. Original. (Beginner)

A Complete Guide to Nearly Everything Sams Publishing

The ultimate reference and guide to the GNU image manipulation program GIMP is a free, Photoshop-like image manipulation program, and as its use grows, so does the demand for detailed instruction on how to get the very most out of it. GIMP Bible is the most comprehensive and current independent GIMP reference available that goes beyond official documentation. If you're a digital artist or photographer, the step-by-step explanations in this authoritative guide show you how to power-use GIMP throughout a production pipeline. Topics include understanding the GIMP

interface and how to work with it, how to use all of GIMP's tools to create high-quality images, GIMP's default filters and plug-ins, advanced techniques for customization with Python and Scheme scripting, and much more. GIMP (GNU Image Manipulation Program) is a free graphics editor that runs on Linux, Windows, or Macs; it is used to process digital graphics and photographs including creating graphics and logos, resizing and cropping photos, altering colors, combining images, creating basic GIF animated images, and more. Whether you're a digital artist, professional photographer, or beginner, this detailed how-to shows you best practices, valuable techniques, and helpful tips for getting the most out of GIMP for your projects. Topics include the GIMP interface and how to work with it, in-depth description of GIMP's tools and how to use them to create high-quality images, a comprehensive reference for all of GIMP's default filters and common plug-ins, and advanced customization with Python and Scheme scripting. Get the most out of this free image editing tool for your production pipeline with the GIMP Bible. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

FreeBSD Unleashed Sams Publishing

Join an estimated 85% of the U.S. Linux market in using Red Hat's Linux distributions by learning it from a Fedora authority. *Sams Teach Yourself Red Hat Fedora 4 All in One* is a starter kit that will help you install, configure, and use Red Hat's Fedora 4 distribution and desktop applications. The easy-to-understand, step-by-step instructions will also show you how to: Use the OpenOffice.org productivity suite and other leading applications. Troubleshoot hardware issues and install new components. Set up a small Linux-based network to share files and resources. Also included is a DVD, which will provide you with the complete Fedora Core Linux distribution, OpenOffice.org desktop suite, and the leading applications for e-mail, Web browsing, and graphics. Find out how you can safely and reliably use Linux and Linux-based applications to accomplish your day-to-day work in the office and at home with *Sams Teach Yourself Red Hat Fedora 4 All in One*.

Sams Teach Yourself HTML, CSS, and JavaScript All in One Coriolis Group

Digital Storytelling, Applied Theatre, & Youth argues that theatre artists must re-imagine how and why they facilitate performance practices with young people. Rapid globalization and advances in media and technology continue to change the ways that people engage with and understand the world around them. Drawing on pedagogical, aesthetic, and theoretical threads of applied theatre and media practices, this book presents practitioners, scholars, and educators with innovative approaches to devising and performing digital stories. This book offers the first comprehensive examination of digital storytelling as an applied theatre practice. Alrutz explores how participatory and mediated performance practices can engage the wisdom and experience of youth; build knowledge about self, others and society; and invite dialogue and deliberation with audiences. In doing so, she theorizes digital storytelling as a site of possibility for critical and relational practices, feminist performance pedagogies, and alliance building with young people.

Sams Teach Yourself Qt Programming in 24 Hours Pearson Education

In just 24 lessons of one hour or less, *Sams Teach Yourself Unity Game Development in 24 Hours* will help you master the Unity 5 game engine at the heart of *Hearthstone: Heroes of Warcraft*, *Kerbal Space Program*, and many other sizzling-hot games! This book's straightforward, step-by-step approach teaches you everything from the absolute basics through sophisticated game physics, animation, and mobile device deployment techniques. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Step-by-step instructions carefully walk you through the most common Unity game development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Notes and tips point out shortcuts and solutions.

Sams Teach Yourself SuSE Linux in 24 Hours Sams Publishing

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time. Integrated, well-organized coverage expertly shows how to use all these key technologies together. Short, simple lessons teach hands-on skills readers can apply immediately. By best-selling author Julie Meloni. Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. *Sams Teach Yourself HTML, CSS, and JavaScript All in One* brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (*Sams Teach Yourself PHP, MySQL and Apache All in One*) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

Photoshop 6 Visual Insight Pearson Education

A guide to the Mandrake distribution of the open-source operating system covers installation, configuration, graphical user interfaces, and accompanying applications

Kiss the Blue Screen of Death Goodbye! Sams

Each book provides the basic information that a motivated self-learner needs to study a particular computer subject. Original.

Paint Shop Pro 6 Visual Insight Sams Publishing

Teaches users how to work with the FreeBSD operating system, explaining how to do common tasks, such as setting up a basic Web server, and how to work with the graphical user environment.

Sams Teach Yourself Red Hat Fedora 4 Linux All in One SAMS Teach Yourself GIMP in 24 Hours

A guide for intermediate to advanced users offers expert advice on maximizing the Linux programming environment

Sams' Teach Yourself Linux in 24 Hours Sams Publishing

This guide aims to simplify Emacs by organizing the program by function and platform. It not only teaches GNU Emacs but also the basics of other forms, such as XEmacs. The CD-ROM features extra tools including a FAQ section, source/binaries for Emacs, and quick reference cards.

Performing Possibility Sams Publishing

A guide to converting a Windows system to Linux covers such topics as connecting to the Internet, using a digital camera, burning CDs, creating documents and spreadsheets, and playing Linux games.

Sams Teach Yourself Shell Programming in 24 Hours Sams Publishing

GIMP for Absolute Beginners gives us an easy way to use the power of GIMP, and enjoy digital photography and graphics without worrying about application features. GIMP is a powerful open source graphics and digital imaging application with almost all the features of its proprietary counterpart, Photoshop. But many of us are photographers and artists first, and we like to use our tools without having to think about them too much. *GIMP for Absolute Beginners* gets us to this stage without patronising users who haven't used GIMP before. But what can we actually do with photos and graphical images? These questions are answered in a photo projects chapter as well as a chapter on digital painting: Starting with making small changes to photos and adding information to them to creating paintings and drawings without photographic input. *GIMP for Absolute Beginners* covers the newest version of GIMP, version 2.8, so you can be sure the book covers the latest GIMP features. **The print version of this book is black & white, but the ebook version is in color on color-enabled devices. **

Sams Teach Yourself Minecraft Mod Development in 24 Hours Que Pub

&>A clear, easy-to-understand tutorial for developers who want to write software for today's hottest market: iPhone, iPod, and App Store! The start-to-finish, hands-on introduction to iPhone programming for every developer, regardless of experience. Introduces the iPhone development environment and teaches every essential Objective-C concept with fully-documented, carefully-explained code. A complete tutorial package: step-by-step instructions, examples, Q and As, quizzes, exercises, tips, shortcuts, and more. iPhone is the world's hottest application market: more than 500,000 developers have downloaded Apple's iPhone software development kit in just one year. Now there's a friendly, accessible guide to iPhone development for every programmer, regardless of experience. In just 24 lessons of one hour or less, *Sams Teach Yourself iPhone Application Development in 24 Hours* will help beginning iPhone and mobile developers gain true mastery, so you can construct virtually any iPhone application. Each lesson builds on everything that's come before, helping you learn all they need to know without ever becoming overwhelmed. Coverage includes: preparing for iPhone development; navigating the development environment; mastering Objective-C and the MVC paradigm; using widgets and webviews; implementing multiple views; reading and writing data; building user interfaces; generating graphics; playing media; using maps; networking; using the touch interface; sensing motion; pushing application updates; debugging; optimization; distributing software via the App Store; and more. By the time you are finished you'll be comfortable enough to write real-world apps that sell.

GIMP for Absolute Beginners Sams Publishing

Rather than simply running down a list of GIMP's capabilities, this tutorial actually teaches graphic art techniques and Web media creation using GIMP. The CD-ROM contains the latest GIMP release and the GIMP Toolkit, GTK+.

GIMP Bible Sams Publishing

Preparing to use staroffice. Creating documents with starWrite. Creating spreadsheets starcalc. Working with presentations. Using internet and scheduling features in starOffice.

Sams Teach Yourself HTML and CSS in 24 Hours Apress

A guide to the operating system covers manipulating and modifying user accounts, security, troubleshooting, and solutions to undocumented problems