

Java In Easy Steps 5th Edition Covers Java 8

Learn Java in One Day and Learn It Well
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 The Easy Way to Enter the World of Computer Programming and Approach the Fundamental Functions of the Main Languages Such As: Python, Java and C++
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 Learn Java the Easy Way
 An Introduction to Real-World Programming with Java
 Create functions for the web
 Data Structures and Algorithms in Java

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CHARLES LANG

Learn Java in One Day and Learn It Well In Easy Steps

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Coding for Beginners in easy steps has an easy-to-follow style that will appeal to anyone, of any age, who wants to begin coding computer programs. You need have no previous knowledge of any computer programming language so it's ideal for the newcomer, including youngsters needing to learn programming basics for the school curriculum. Coding for Beginners in easy steps instructs you how to write code to create your own computer programs. It contains separate chapters demonstrating how to store information in data structures, how to control program flow using control structures, and how to create re-usable blocks of code in program functions. There are complete step-by-step example programs that demonstrate each aspect of coding, together with screenshots that illustrate the actual output when each program has been executed. Coding for Beginners in easy steps begins by explaining how to easily create a programming environment on your own computer, so you can quickly begin to create your own working programs by copying the book's examples. After demonstrating the essential building blocks of computer programming it describes how to code powerful algorithms and demonstrates how to code classes for Object Oriented Programming (OOP). The examples throughout this book feature the popular Python programming language but additionally the final chapter demonstrates a comparison example in

the C, C++, and Java programming languages to give you a rounded view of computer coding. The code in the listed steps within the book is colour-coded to precisely match the default colour-coding of the Python IDLE editor, making it easier for beginners to grasp. By the end of this book you will have gained a sound understanding of coding and be able to write your own computer programs that can be run on any compatible computer.

C++ Programming in Easy Steps In Easy Steps

Python in easy steps instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colourized source code. Python in easy steps begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps.

Visual Basic in easy steps, 3rd edition In Easy Steps

Python in easy steps, 2nd edition instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colorized source code. Python in easy steps, 2nd edition begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps, 2nd edition makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. The Python 3.x language is under active development so frequent new releases are made available as small improvements are added to the language and Python in easy steps, 2nd edition features the very latest versions of Python at the time of publication. Python development is one of evolution, rather than revolution, so the examples provided in the book can be used in subsequent releases – simply download the latest version of Python then follow the easy steps. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps and Raspberry Pi 3 in easy steps. This second edition is updated to cover Python 3.10.

A Hands-On Introduction to Programming Hayden

Office 2007 in easy steps concentrates on the most useful and productive elements of Microsoft Office 2007. It majors on the applications included in the Standard edition - Word, Excel, Outlook, PowerPoint and Office Tools, and also addresses other Office applications such as Access and Publisher. It treats the applications from the viewpoint of the tasks you want to perform and the results you want to achieve. The topics covered include word processing, report writing, printing, calculations, financial statements, presentations, photo editing, slide shows, email, time management, database, files and folders, and finding help. It addresses the essential functions that you'll use to carry out your tasks. These are described in easy to follow steps that focus on the job in hand, without burying you in the details of computer related aspects. Aimed at both new and experienced users, Office 2007 in easy steps provides an ideal introduction to the features of Office 2007 with its new Ribbon interface.

Java Programming In Easy Steps

Java in easy steps, 5th edition Covers Java 8 In Easy Steps

Spring in Action Artima Inc

Covers the final Windows 10 version released 29th July 2015 Windows 10 is the successor to Windows 8 (there is no Windows 9) and addresses several of the issues from Windows 8 and 8.1, to ensure that it is easier to work with on both desktop and mobile devices. Windows 8 and 8.1 was designed to combine the familiar Microsoft operating system across desktop and mobile devices. This proved to be an aspiration that was not without its problems; it seemed like two separate operating systems bolted together, without completely satisfying either environment. Windows 10 introduces a range of new features to tailor the operating system more for specific devices, so that the desktop version is more suited to use with a mouse and keyboard and the mobile version is better suited to touchscreen devices such as Windows 10 tablets and smartphones. Windows 10 in easy steps provides full-colour and comprehensive coverage of the new operating system and shows how to get the most out of it, whether you are using a desktop computer or a mobile device. It details the new features and shows how these integrate with the more traditional elements of the operating system. It covers the new features, and includes: Upgrading to Windows 10 and personalising it for your needs; Getting to grips with the Windows 10 interface, navigating with the Start Menu, the Start button, and the new Taskbar; Customising the new live tiles feature, so that you can create your own look and feel; Accessing and downloading apps, and how to work with them and organise them; Working with files and folders, using OneDrive for free storage and sharing files; Using Cortana, the Personal Digital Assistant, to search your computer or the web, or to perform actions like opening apps or documents; Getting online with the new browser, Microsoft Edge, and keeping in touch by email and Skype; Perfecting photos, viewing movies, playing music and games Windows 10 is one of the most significant upgrades in Microsoft's history and Windows 10 in easy steps is ideal for newbies and for those wanting to quickly grasp the essentials in the new version. Updates to the features covered in the book are downloadable for FREE from the In

Easy Steps website!

Beginning JavaScript John Wiley & Sons

JavaScript in easy steps, 6th edition instructs the user how to create exciting web pages that employ the power of JavaScript to provide functionality. You need have no previous knowledge of any scripting language so it's ideal for the newcomer to JavaScript. By the end of this book you will have gained a sound understanding of JavaScript and be able to add exciting dynamic scripts to your own web pages. JavaScript in easy steps, 6th edition begins by explaining how to easily incorporate JavaScript code in an HTML document. Examples demonstrate how to use built-in JavaScript functions to work with Math, date and time, random numbers, cookies, text strings, and elements of web pages via the Document Object Model (DOM). You will learn how JavaScript is used with HTML submission forms and how JavaScript Object Notation (JSON) is used for asynchronous browser-server communication. The book examples provide clear syntax-highlighted code showing how to create behaviors for an HTML document to endow components with interactive functionality, to illustrate each aspect of JavaScript. JavaScript in easy steps, 6th edition has an easy-to-follow style that will appeal to anyone who wants to add functionality to their web pages. It will appeal to programmers who want to quickly add JavaScript to their skills set, and to the student who is studying website design at school or college, and to those seeking a career in web development who need an understanding of client-side scripting. Fully updated since the previous edition, which was published in 2013. Table of Contents: 1. Get Started in JavaScript 2. Perform Useful Operations 3. Manage the Script Flow 4. Use Script Objects 5. Control Numbers and Strings 6. Address the Window Object 7. Interact with the Document 8. Create Web Applications 9. Produce Script Magic

JavaScript in easy steps, 6th edition In Easy Steps

Java is the world's most popular programming language, but it's known for having a steep learning curve. Learn Java the Easy Way takes the chore out of learning Java with hands-on projects that will get you building real, functioning apps right away. You'll start by familiarizing yourself with JShell, Java's interactive command line shell that allows programmers to run single lines of code and get immediate feedback. Then, you'll create a guessing game, a secret message encoder, and a multitouch bubble-drawing app for both desktop and mobile devices using Eclipse, an industry-standard IDE, and Android Studio, the development environment for making Android apps. As you build these apps, you'll learn how to: -Perform calculations, manipulate text strings, and generate random colors -Use conditions, loops, and methods to make your programs responsive and concise -Create functions to reuse code and save time -Build graphical user interface (GUI) elements, including buttons, menus, pop-ups, and sliders -Take advantage of Eclipse and Android Studio features to debug your code and find, fix, and prevent common mistakes If you've been thinking about learning Java, Learn Java the Easy Way will bring you up to speed in no time.

In Easy Steps

✓ Are you looking for a comprehensive guide to take your very first step into programming? ✓ Want to find out which language is best suited to your needs? The importance of the first approach is crucial and taking the first steps by following a manual written by a professional programmer can certainly make a difference. Nowadays many can program sufficiently but having an established familiarity with several programming languages will give you an unfair advantage over your competitors in applying for a good job or over your colleagues or to start a new career as a Web Developer/Software Developer/ App Developer. This book is a comprehensive introduction to the world of programming, and you don't need any data science knowledge to read it. You will learn what a programming language is, how to use it, what are the differences between the 3 most used languages, and which one chooses to deepen according to your purposes. Inside: The most Common terms and their definition and what are data types, variables, and operators. What is exactly is a Programming Language and why do we need a one? Clearly Understand What Python Programming Is and How It Works to realize why it has much more advantages than the other programming languages. Know Why Java Is Still So Crucial And Fundamental In 2021 And How to Use It To Reach All Its Benefits to create Web applications and platforms Realize the Importance to Have At Least the Basics of C++ Language because it is useful for the low-level programming language and very efficient for general purpose. Discover how fun coding can be! ...& Lot More! You have no idea how many and what job opportunities you can have if you have a good understanding of programming. Very soon, being able to program will become a must for anyone who wants to build a career. Don't you want to find yourself one step ahead already? Click "Buy Now" and get started immediately!

How to Think Like a Computer Scientist Addison-Wesley

Takes a tutorial approach towards developing and serving Java applets, offering step-by-step instruction on such areas as motion pictures, animation, applet interactivity, file transfers, sound, and type. Original. (Intermediate).

Windows 10 in easy steps In Easy Steps

Visual Basic In Easy Steps shows you how to quickly create Windows applications using the latest Visual Basic 2010 programming environment. It provides code examples, screenshots, and step-by-step instructions that illustrate each aspect of Visual Basic. Visual Basic In Easy Steps begins by describing the installation process then introduces form controls, application properties, the programming language, and problem-solving techniques. It illustrates, by example, how to build and deploy a complete Windows application. It also explores scripting with Visual Basic to create macros for Microsoft Office and exciting dynamic web pages for Internet Explorer. The book demonstrates how to incorporate external data into your applications from text files, Excel spreadsheets, XML documents, live RSS web feeds, and SQL databases. You need have no previous knowledge of any programming language so it's ideal if you're a newcomer to Windows programming. Each chapter builds your knowledge of Visual Basic. By the end of this book you will have gained a sound understanding of Visual Basic programming and be able to create your own interactive applications. Visual Basic In Easy Steps has an easy-to-follow style that will appeal to anyone who wants to begin Windows programming. It will appeal to programmers who want to quickly learn the latest Visual Basic techniques, and to the student who is studying computing at school or college, and to those seeking a career in Information Technology who need a thorough understanding of Visual Basic programming.

Murach's Beginning Java 2, JDK 5 In Easy Steps

Start building powerful programs with Java 6—fast! Get an overview of Java 6 and begin building your own programs Even if you're new to Java programming—or to programming in general—you can get up and running on this wildly popular language in a hurry. This book makes it easy! From how to install and run Java to understanding classes and objects and juggling values with arrays and collections, you will get up to speed on the new features of Java 6 in no time. Discover how to Use object-oriented programming Work with the changes in Java 6 and JDK 6 Save time by reusing code Mix Java and Javascript with the new scripting tools Troubleshoot code problems and fix bugs All on the bonus CD-ROM Custom build of JCreator and all the code files used in the book Bonus chapters not included in the book Trial version of Jindent, WinOne, and NetCaptor freeware System Requirements: For details and complete system requirements, see the CD-ROM appendix. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Python in easy steps, 2nd Edition Createspace Independent Publishing Platform

An overview of the programming language's fundamentals covers syntax, initialization, implementation, classes, error handling, objects, applets, multiple threads, projects, and network programming.

Java Script In Easy Steps Cengage Learning

The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

for Windows and Mac John Wiley & Sons

By emphasizing the application of computer programming not only in success stories in the software industry but also in familiar scenarios in physical and biological science, engineering, and applied mathematics, Introduction to Programming in Java takes an interdisciplinary approach to teaching programming with the Java(TM) programming language. Interesting applications in these fields foster a foundation of computer science concepts and programming skills that students can use in later courses while demonstrating that computation is an integral part of the modern world. Ten years in development, this book thoroughly covers the field and is ideal for traditional introductory programming courses. It can also be used as a supplement or a main text for courses that integrate programming with mathematics, science, or engineering.

Javascript In Easy Steps In Easy Steps

Java in easy steps instructs you how to easily create your own exciting Java programs. Now, updated for Java 8, it contains separate chapters on the major features of the Java language. Complete example programs with colorized code illustrate each important aspect of Java programming - all in easy steps. Now, in its fifth edition, Java in easy steps begins by explaining how to download and install the free Java Development Kit (JDK) for the Java SE (Standard Edition) platform. This allows you to quickly begin creating your own executable programs by copying the examples. This book assumes no previous knowledge of any programming language so it's ideal for the newcomer to computer programming. Each chapter builds your knowledge of Java. By the end of this book you will have gained a sound understanding of the Java language and be able to write your own Java programs and compile them into executable files that can be run on any Java-enabled computer.

Learning Java In Easy Steps

What is this book about? JavaScript is the language of the Web. Used for programming all major browsers, JavaScript gives you the ability to enhance your web site by creating interactive, dynamic, and personalized pages. Our focus in this book is on client-side scripting, but JavaScript is also hugely popular as a scripting language in server-side environments, a subject that we cover in later chapters. What does this book cover? Beginning JavaScript assumes no prior knowledge of programming languages, but will teach you all the fundamental concepts that you need as you progress. After covering the core JavaScript language, you'll move on to learn about more advanced techniques, including Dynamic HTML, using cookies, debugging techniques, and server-side scripting with ASP. By the end of this book, you will have mastered the art of using JavaScript

to create dynamic and professional-looking web pages. Here are a few of the things you'll learn in this book: Fundamental programming concepts Comprehensive practical tutorial in JavaScript Cross-browser scripting, including Netscape 6 Cookie creation and use Plug-ins and ActiveX controls Dynamic HTML Scripting the W3C DOM Server-side JavaScript with ASP Who is this book for? This book is for anyone who wants to learn JavaScript. You will need a very basic knowledge of HTML, but no prior programming experience is necessary. Whether you want to pick up some programming skills, or want to find out how to transfer your existing programming knowledge to the Web, then this book is for you. All you need is a text editor (like Notepad) and a browser, and you're ready to go!

The Easy Way to Enter the World of Computer Programming and Approach the Fundamental Functions of the Main Languages Such As: Python, Java and C++ In Easy Steps

Summary Spring in Action, 5th Edition is the fully updated revision of Manning's bestselling Spring in Action. This new edition includes all Spring 5.0 updates, along with new examples on reactive programming, Spring WebFlux, and microservices. You'll also find the latest Spring best practices, including Spring Boot for application setup and configuration. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Spring Framework makes life easier for Java developers. New features in Spring 5 bring its productivity-focused approach to microservices, reactive development, and other modern application designs. With Spring Boot now fully integrated, you can start even complex projects with minimal configuration code. And the upgraded WebFlux framework supports reactive apps right out of the box! About the Book Spring in Action, 5th Edition guides you through Spring's core

features, explained in Craig Walls' famously clear style. You'll roll up your sleeves and build a secure database-backed web app step by step. Along the way, you'll explore reactive programming, microservices, service discovery, RESTful APIs, deployment, and expert best practices. Whether you're just discovering Spring or leveling up to Spring 5.0, this Manning classic is your ticket! What's inside Building reactive applications Spring MVC for web apps and RESTful web services Securing applications with Spring Security Covers Spring 5.0 Over 100,000 copies sold! About the Reader For intermediate Java developers. About the Author Craig Walls is a principal software engineer at Pivotal, a popular author, an enthusiastic supporter of Spring Framework, and a frequent conference speaker. Table of Contents PART 1 - FOUNDATIONAL SPRING Getting started with Spring Developing web applications Working with data Securing Spring Working with configuration properties PART 2 - INTEGRATED SPRING Creating REST services Consuming REST services Sending messages asynchronously Integrating Spring PART 3 - REACTIVE SPRING Introducing Reactor Developing reactive APIs Persisting data reactively PART 4 CLOUD-NATIVE SPRING Discovering services Managing configuration Handling failure and latency PART 5 - DEPLOYED SPRING Working with Spring Boot Actuator Administering Spring Monitoring Spring with JMX Deploying Spring

Java For Dummies John Wiley & Sons

Murach, Lowe, and Steelman have reengineered the original book from start to finish to take full advantage of the many new features in JDK 5.0. The result: This book now teaches Java better and faster than ever, and it's the only Java book that shows readers how to use object-oriented features such as inheritance, polymorphism, and interfaces in a way that's both logical and useful in the real world.